

Definitions of Managed Objects
for the SONET/SDH Interface Type

Status of this Memo

This document specifies an Internet standards track protocol for the Internet community, and requests discussion and suggestions for improvements. Please refer to the current edition of the "Internet Official Protocol Standards" (STD 1) for the standardization state and status of this protocol. Distribution of this memo is unlimited.

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1. Abstract

This memo defines a portion of the Management Information Base (MIB) for use with network management protocols in TCP/IP-based internets. In particular, it defines objects for managing Synchronous Optical Network/Synchronous Digital Hierarchy (SONET/SDH) interfaces. This document is a companion to the documents that define Managed Objects for the DS1/E1/DS2/E2 and DS3/E3 Interface Types [24][25].

Textual Conventions used in this MIB are defined in [6] and [36].

This memo replaces RFC 1595 [30]. Changes relative to RFC 1595 are summarized in the MIB module's REVISION clause.

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2. The SNMP Network Management Framework

The SNMP Management Framework presently consists of five major components:

- 0 An overall architecture, described in RFC 2271 [1].
- 0 Mechanisms for describing and naming objects and events for the purpose of management. The first version of this Structure of Management Information (SMI) is called SMIV1 and described in STD 16, RFC 1155 [2], STD 16, RFC 1212 [3] and RFC 1215 [4]. The second version, called SMIV2, is described in RFC 1902 [5], RFC 1903 [6] and RFC 1904 [7].

- 0 Message protocols for transferring management information. The first version of the SNMP message protocol is called SNMPv1 and described in STD 15, RFC 1157 [8]. A second version of the SNMP message protocol, which is not an Internet standards track protocol, is called SNMPv2c and described in RFC 1901 [9] and RFC 1906 [10]. The third version of the message protocol is called SNMPv3 and described in RFC 1906 [10], RFC 2272 [11] and RFC 2274 [12].
- 0 Protocol operations for accessing management information. The first set of protocol operations and associated PDU formats is described in STD 15, RFC 1157 [8]. A second set of protocol operations and associated PDU formats is described in RFC 1905 [13].
- 0 A set of fundamental applications described in RFC 2273 [14] and the view-based access control mechanism described in RFC 2275 [15].

Managed objects are accessed via a virtual information store, termed the Management Information Base or MIB. Objects in the MIB are defined using the mechanisms defined in the SMI.

This memo specifies a MIB module that is compliant to the SMIV2. A MIB conforming to the SMIV1 can be produced through the appropriate translations. The resulting translated MIB must be semantically equivalent, except where objects or events are omitted because no translation is possible (e.g., use of Counter64). Some machine readable information in SMIV2 will be converted into textual descriptions in SMIV1 during the translation process. However, this loss of machine readable information is not considered to change the semantics of the MIB.

3. Overview

These objects are used when the particular media being used to realize an interface is a SONET/SDH interface. At present, this applies to these values of the ifType variable in the Internet-standard MIB:

sonet (39), sonetPath (50), sonetVT (51)

The definitions contained herein are based on the SONET/SDH specifications in ANSI T1.105 and T1.106-1988 [19][20][21] and CCITT G.707, 708, 709, and G.783 [26][27][28][29].

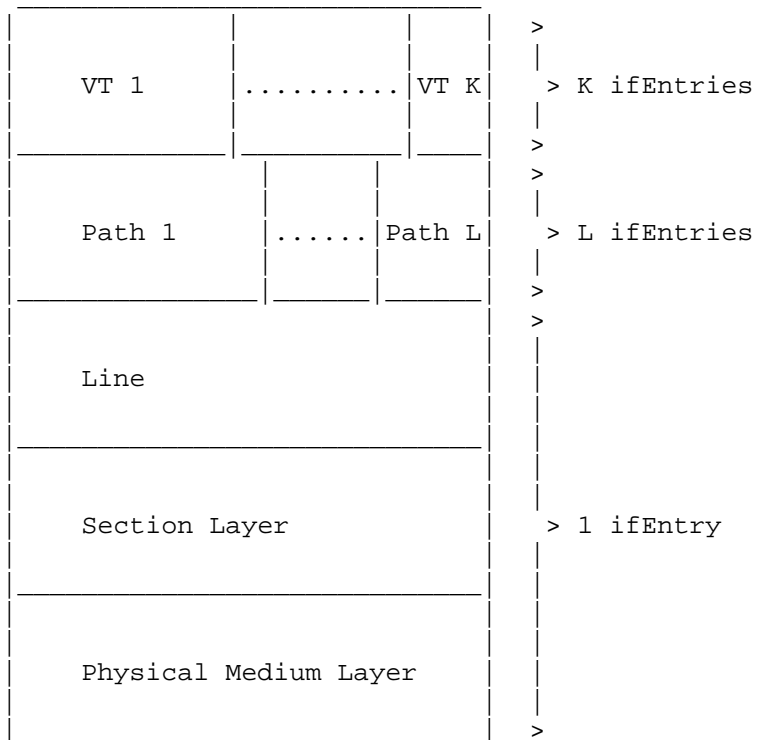
3.1. Use of the ifTable

This section specifies how the MIB II interfaces group, as defined in [23], is used for SONET/SDH interfaces. The SONET/SDH layers support several multiplexing possibilities.

For example in SONET, an Synchronous Transport Signal 3 (STS-3) has 3 SONET Paths, and a STS-3c has 1 SONET Path. Another example could be a STS-12 having 4 SONET STS-3c Paths. Similarly, a SONET Synchronous Payload Envelope (SPE) can carry many Virtual Tributaries (VTs), for example, one SONET SPE can carry 28 VT1.5s. It is important to note that an SPE and a VT in SONET is collectively referred to as a Virtual Container (VC) in SDH. Also, an STS is called Synchronous Transport Module (STM) in SDH.

Not all SONET/SDH equipment terminates all SONET/SDH layers. For example, a SONET/SDH STE regenerator terminates SONET/SDH Sections only, and is transparent for all layers above that. SONET/SDH Add-Drop multiplexers and Digital Cross Connect Systems terminate SONET/SDH Lines. SONET/SDH Terminal Multiplexers may also terminate SONET/SDH Paths and VTs/VCS.

MIB II [16], as extended by [23], accommodates these cases by appropriate use of the MIB II system group, and the interfaces group. The system group can name and describe the type of managed resource. The interfaces group defines which SONET/SDH layers apply, how these layers are configured and multiplexed. This is achieved by proper representation of SONET/SDH Layers by ifEntries as defined in [23], as follows:



Use of ifTable for a SONET/SDH port

The exact configuration and multiplexing of the layers is maintained in the ifStackTable [23].

3.2. Use of ifTable for SONET/SDH Medium/Section/Line Layer

Only the ifGeneralInformationGroup needs to be supported.

ifTable Object	Use for combined SONET/SDH Medium/Section/Line Layer
=====	
ifIndex	Interface index.
ifDescr	SONET/SDH Medium/Section/Line
ifType	sonet(39)
ifSpeed	Speed of line rate for SONET/SDH, (e.g., 155520000 bps).

ifPhysAddress	Circuit Identifier or OCTET STRING of zero length.
ifAdminStatus	Supports read-only access. The desired administrative status of the interface.
ifOperStatus	This object assumes the value down(2), if the object sonetPathCurrentStatus has any other value than sonetPathNoDefect(1).
ifLastChange	sysUpTime at the last change in ifOperStatus.
ifName	Textual name of the interface or an OCTET STRING of zero length.
ifLinkUpDownTrapEnable	Default value is disabled(2). Just read-only access may be supported.
ifHighSpeed	Set to rate of SONET/SDH path in Mega-bits per second.
ifConnectorPresent	Set to false(2).
ifAlias	The (non-volatile) alias name for this interface as assigned by the network manager.

3.4. Use of ifTable for SONET/SDH VTs/VCs

Only the ifGeneralInformationGroup needs to be supported.

ifTable Object	Use for SONET/SDH VTs/VCs
=====	=====
ifIndex	Interface index.
ifDescr	SONET/SDH VT/VC
ifType	sonetVT(51)
ifSpeed	Set to speed of VT/VC (e.g., a VT1.5 has a rate of 1728000 bps.)
ifPhysAddress	Circuit Identifier or OCTET STRING of zero length.
ifAdminStatus	Supports read-only access. The desired administrative status of the interface.

ifOperStatus This object assumes the value down(2),
 if the object sonetVTCurrentStatus has
 any other value than sonetVTNoDefect(1).

ifLastChange sysUpTime at the last change in ifOperStatus.

ifName Textual name of the interface or an OCTET STRING
 of zero length.

ifLinkUpDownTrapEnable Default value is disabled(2).
 Just read-only access may be supported.

ifHighSpeed Set to rate of VT in Mega-bits per second.

ifConnectorPresent Set to false(2).

ifAlias The (non-volatile) alias name for this interface
 as assigned by the network manager.

3.5. SONET/SDH Terminology

The terminology used in this document to describe error conditions on a SONET circuit as monitored by a SONET system are from the T1.231 [22][31][35]. The terminology used in this document to describe error conditions on a SDH circuit as monitored by a SDH system are from the CCITT G.783 [29]. Only the SONET Performance Monitoring terminology is defined in this document. The definitions for SDH Performance Monitoring terms are similar but not identical, and they can be found in [29]. If the definition in this document does not match the definition in the T1.231 document, the implementer should follow the definition described in this document. In some cases other or additional references are used as compared with the ones cited above. This will be indicated in the text.

Section Loss Of Frame Failure (Out of Frame Event, Severely Errored Frame Defect)

An Out of Frame (OOF) event (or Severely Errored Frame defect) is the occurrence of four contiguous errored frame alignment words. A frame alignment word occupies the A1 and A2 bytes of an STS frame, and is defined in T1.105. The SEF defect is terminated when two contiguous error-free frame words are detected. Any implementation of the frame recovery circuitry which achieves realignment following an OOF within the 250 microsecond (two frames) interval implied by this definition is acceptable.

A Loss of Frame (LOF) defect is declared when an OOF/SEF defect persists for a period of 3 milliseconds. The LOF defect is terminated when the incoming signal remains continuously in-frame for a period of 1 ms to 3 ms.

A LOF failure is declared when the LOF defect persists for a period of 2.5 +/- 0.5 seconds, except when an LOS defect or failure is present. The LOF failure is cleared when the LOS failure is declared, or when the LOF defect is absent for 10 +/- 0.5 seconds.

Loss of Signal

The Loss of Signal (LOS) defect is declared when no transitions are detected on the incoming signal (before descrambling). The LOS defect is detected upon observing 2.3 to 100 microseconds of no transitions. The LOS defect is cleared after a 125 microsecond interval (one frame) during which no LOS defect is detected.

The LOS failure is declared when the LOS defect persists for a period of 2.5 +/- 0.5 seconds, or if LOS defect is present when the criteria for LOF failure declaration have been met. The LOS failure is cleared when the LOS defect is absent for a period of 10 +/- 0.5 seconds. Declaration of LOS failure clears any existing LOF failure. Clearing the LOS failure allows immediate declaration of the LOF failure if conditions warrant.

STS-Path Loss of Pointer

A Loss of Pointer (LOP) defect is declared when either a valid pointer is not detected in eight consecutive frames, or when eight consecutive frames are detected with the New Data Flag (NDF) set to "1001" without a valid concatenation indicator (see ANSI T1.105). A LOP defect is terminated when either a valid pointer with a normal NDF set to "0110", or a valid concatenation indicator is detected for three contiguous frames. Incoming STS-Path AIS shall not result in the declaration of a LOP defect.

An STS-Path LOP failure is declared when the STS-Path LOP defect persists for a period of 2.5 +/- 0.5 seconds. A STS-Path LOP failure is cleared when the STS-Path LOP defect is absent for 10 +/- 0.5 seconds.

VT Loss of Pointer

A VT LOP defect is declared when either a valid pointer is not detected in eight consecutive VT superframes, or when eight consecutive VT superframes are detected with the NDF set to "1001" without a valid concatenation indicator. A VT LOP defect

is terminated when either a valid pointer with a normal NDF set to "0110", or a valid concatenation indicator is detected for three contiguous VT superframes. Incoming VT-Path AIS shall not result in declaring a VT LOP defect.

A VT LOP failure is declared when the VT LOP defect persists for 2.5 +/- 0.5 seconds. A VT LOP failure is cleared when the VT LOP defect is absent for 10 +/- 0.5 seconds.

Line Alarm Indication Signal

A Line Alarm Indication Signal (L-AIS) is defined in ANSI T1.105. The following criteria are specific to the L-AIS defect:

-- Line AIS defect is detected as a "111" pattern in bits 6, 7, and 8 of the K2 byte in five consecutive frames.

-- Line AIS defect is terminated when bits 6, 7, and 8 of the K2 byte do not contain the code "111" for five consecutive frames.

A Line AIS failure is declared when the Line AIS defect persists for a period of 20.5 +/- 0.5 seconds. A Line AIS failure is cleared when the Line AIS defect is absent for 10 +/- 0.5 seconds.

STS-Path Alarm Indication Signal

The STS-Path Alarm Indication Signal (AIS) is defined in ANSI T1.105 as all ones in bytes H1, H2, and H3 as well as all ones in the entire STS SPE. The following criteria are specific to the STS-Path AIS defect:

-- STS-Path AIS defect is detected as all ones in bytes H1 and H2 in three contiguous frames.

-- The STS-Path AIS defect is terminated when a valid STS Pointer is detected with the NDF set to "1001" (inverted) for one frame, or "0110" (normal) for three contiguous frames.

An STS-Path AIS failure is declared when the STS-Path AIS defect persists for 2.5 +/- 0.5 seconds. An STS-Path AIS failure is cleared when the STS-Path AIS defect is absent for 10 +/- 0.5 seconds.

VT-Path Alarm Indication Signal

The VT-Path Alarm Indication Signal (AIS) is only applicable for VTs in the floating mode of operation. VT-Path AIS is used to alert the downstream VT Path Terminating Entity (PTE) of an

upstream failure. Upon detection of a failure, Line AIS, or STS-Path AIS, an STS PTE will generate downstream VT-Path AIS if the STS Synchronous Payload Envelope (SPE) is carrying floating VTs. VT-Path AIS is specified in ANSI T1.105 as all ones in bytes V1, V2, V3, and V4, as well as all ones in the entire VT SPE. The following criteria are specific to VT-Path AIS defect:

-- VT-Path AIS defect is detected by a VT PTE as all ones in bytes V1 and V2 in three contiguous VT superframes.

-- VT-Path AIS defect is terminated when valid VT pointer with a valid VT size is detected with the NDF set to "1001" (inverted) for one VT superframe, or "0110" (normal) for three contiguous VT superframes are detected.

A VT-Path AIS failure is declared when the VT-Path AIS defect persists for 2.5 +/- 0.5 seconds. A VT-Path AIS failure is cleared when the VT-Path AIS defect is absent for 10 +/- 0.5 seconds.

Line Remote Defect Indication

Line Remote Defect Indication (RDI) (aka Line FERF) signal is the occurrence of a "110" pattern in bit positions 6, 7, and 8 of the K2 byte in STS-1 #1 of the STS-N signal. Line RDI is defined in ANSI T1.105. The following criteria are specific to Line RDI defect:

-- Line RDI defect is a "110" code in bits 6, 7, and 8 of the K2 byte of in STS-1 #1 in x consecutive frames, where x = 5 [31][35] or 10 [35].

-- Line RDI defect is terminated when any code other than "110" is detected in bits 6, 7, and 8 of the K2 byte in x consecutive frames, where x = 5 [31][35] or 10 [35].

A Line Remote Failure Indication (RFI) failure is declared when the incoming Line RDI defects lasts for 2.5 +/- 0.5 seconds. The Line RFI failure is cleared when no Line RDI defects are detected for 10 +/- 0.5 seconds.

STS-Path Remote Defect Indication

STS-Path RDI (aka STS-Path FERF) signal shall be generated within 100 milliseconds by the STS PTE upon detection of an AIS or LOP defect. Transmission of the STS-Path RDI signal shall cease within 100 milliseconds when the STS PTE no longer detects STS-Path AIS or STS-Path LOP defect. The STS-Path RDI shall accurately report the presence or absence of STS-Path AIS or STS-Path LOP defects. STS-Path RDI defect is defined in ANSI

T1.105. The following requirements are specific to the STS-Path RDI defect:

-- STS-Path RDI is detected by all STS PTEs. STS-Path RDI is detected by the upstream STS PTE as a "1" in bit five of the Path Status byte (G1) for x consecutive frames, where x = 5 [31] or 10 [35].

-- Removal of STS-Path Remote Defect Indication is detected by a "0" in bit 5 of the G1 byte in x consecutive frames, where x = 5 [31] or 10 [35].

An STS-Path Remote Failure Indication (RFI) failure is declared when the incoming STS-Path RDI defects lasts for 2.5 +/- 0.5 seconds. The STS-Path RFI failure is cleared when no STS-Path RDI defects are detected for 10 +/- 0.5 seconds.

VT-Path Remote Defect Indication

VT Path RDI (aka VT Path FERF) signal shall be generated within 100 milliseconds by the VT PTE upon detection of a VT-Path AIS or LOP defect. Transmission of the VT-Path RDI signal shall cease within 100 milliseconds when the VT PTE no longer detects VT-Path AIS or VT-Path LOP defect. The VT-Path RDI shall accurately report the presence or absence of VT-Path AIS or VT-Path LOP defects. VT-Path RDI defect is defined in ANSI T1.105. The following requirements are specific to VT-Path RDI defect:

-- VT-Path RDI defect is the occurrence of a "1" in bit 4 of the VT-Path Overhead byte (V5) in x consecutive frames, where x = 5 [31] or 10 [35].

-- VT-Path RDI defect is terminated when a "0" is detected in bit 4 of the VT-Path Overhead byte (V5) for x consecutive frames, where x = 5 [31] or 10 [35].

A VT-Path Remote Failure Indication (RFI) (derived) failure is declared when the incoming VT-Path RDI defects lasts for 2.5 +/- 0.5 seconds. The VT-Path RFI failure is cleared when no VT-Path RDI defects are detected for 10 +/- 0.5 seconds.

VT-Path Remote Failure Indication

The VT-Path RFI signal is only required for the case of byte synch mapped DS1s where the DS1 frame bit is not mapped. The VT-Path RFI is specified in ANSI T1.105, where it is currently called VT path yellow. When provided, the VT-Path RFI signal is used to indicate the occurrence of far-end failures. When the VT-Path RFI is not provided, far-end failures are derived from local timing of the VT-Path RDI defect. The VT-Path RFI failure

is declared within 5 ms of detecting the incoming VT-Path RFI Signal. The VT-Path Remote Failure Indication (RFI) failure is cleared within 50 ms of detecting the removal of the incoming VT-Path RFI signal.

Coding Violation

Coding Violations (CV) are Bit Interleaved Parity (BIP) errors that are detected in the incoming signal. CV counters are incremented for each BIP error detected. That is, each BIP-8 can detect up to eight errors per STS-N frame, with each error incrementing the CV counter. Section CVs shall be collected using the BIP-8 in the B1 byte located in the Section Overhead of STS-1 #1. Line CVs shall be collected using the BIP-8s in B2 bytes located in the Line Overhead of each STS-1 (since all CVs on an STS-N line are counted together, this is equivalent to counting each error in the BIP-8*N contained in the B2 bytes of the STS-N Line Overhead). Thus, on an STS-N signal, up to 8 x N CVs may occur in each frame. Path CVs shall be collected using the BIP-8 in the B3 byte of the STS-Path Overhead of the STS SPE. VT CVs shall be collected using the BIP-2 in the V5 overhead byte of the floating VT.

Errored Seconds

At each layer, an Errored Second (ES) is a second with one or more Coding Violations at that layer OR one or more incoming defects (e.g., SEF, LOS, AIS, LOP) at that layer has occurred.

Severely Errored Seconds

According to [22][31][32][34][35] at each layer, an Severely Errored Second (SES) is a second with x or more CVs at that layer, or a second during which at least one or more incoming defects at that layer has occurred. The values of x in RFC1595[30] were based on [22] and [32] (see Appendix B). These values have subsequently been relaxed in [31][34][35]. In addition, according to G.826 [33] SESs are measured as a percentage of errored blocks.

To deal with these sets of definitions this memo defines an object `sonetSESThresholdSet` that determines the correct interpretation of SES. For backward compatibility, if this object is not implemented the interpretation of Appendix B shall apply. Otherwise, a more recent interpretation is suggested. An agent is not required to support all sets of definitions.

Note that if a manager changes the value of this object all SES statistics collected prior to this change shall be invalidated.

Severely Errored Framing Seconds

A Severely Errored Framing Second (SEFS) is a second containing one or more SEF events. This counter is only counted at the Section Layer.

Unavailable Seconds

At the Line, Path, and VT layers, an unavailable second is calculated by counting the number of seconds that the interface is unavailable. At each layer, the SONET/SDH interface is said to be unavailable at the onset of 10 contiguous SESs. The 10 SESs are included in unavailable time. Once unavailable, the SONET/SDH interface becomes available at the onset of 10 contiguous seconds with no SESs. The 10 seconds with no SESs are excluded from unavailable time. With respect to the SONET/SDH error counts at each layer, all counters at that layer are incremented while the SONET/SDH interface is deemed available at that layer. While the interface is deemed unavailable at that layer, the only count that is incremented is UASs at that layer.

Note that this definition implies that the agent cannot determine until after a ten second interval has passed whether a given one-second interval belongs to available or unavailable time. If the agent chooses to update the various performance statistics in real time then it must be prepared to retroactively reduce the ES, SES, and SEFS counts by 10 and increase the UAS count by 10 when it determines that available time has been entered. It must also be prepared to reduce the CV count by the number of violations counted since the onset of unavailable time. The agent must be similarly prepared to retroactively decrease the UAS count by 10 and increase the ES and CV counts as necessary upon entering available time. A special case exists when the 10 second period leading to available or unavailable time crosses a 900 second statistics window boundary, as the foregoing description implies that the CV, ES, SES, SEFS, and UAS counts the PREVIOUS interval must be adjusted. In this case successive GETs of the affected sonetPathIntervalSES and sonetPathIntervalUAS objects (and the analogous Line and VT objects also) objects will return differing values if the first GET occurs during the first few seconds of the window.

According to ANSI T1.231 unavailable time begins at the `_onset_` of 10 contiguous severely errored seconds -- that is, unavailable time starts with the `_first_` of the 10 contiguous SESs. Also, while an interface is deemed unavailable all counters for that interface are frozen except for the UAS count. It follows that an implementation which strictly complies with

this standard must not increment any counters other than the UAS count -- even temporarily -- as a result of anything that happens during those 10 seconds. Since changes in the signal state lag the data to which they apply by 10 seconds, an ANSI-compliant implementation must pass the one-second statistics through a 10-second delay line prior to updating any counters. That can be done by performing the following steps at the end of each one second interval.

- i) Read near/far end CV counter and alarm status flags from the hardware.
- ii) Accumulate the CV counts for the preceding second and compare them to the ES and SES threshold for the layer in question. Update the signal state and shift the one-second CV counts and ES/SES flags into the 10-element delay line. Note that far-end one-second statistics are to be flagged as "absent" during any second in which there is an incoming defect at the layer in question or at any lower layer.
- iii) Update the current interval statistics using the signal state from the previous update cycle and the one-second CV counts and ES/SES flags shifted out of the 10-element delay line.

This approach is further described in Appendix A. An agent may choose to use this approach in lieu of retroactive adjustments to the counters.

In any case, a linkDown trap shall be sent only after the agent has determined for certain that the unavailable state has been entered, but the time on the trap will be that of the first UAS (i.e., 10 seconds earlier). A linkUp trap shall be handled similarly.

Unequipped

If a Path or VT connection is not provisioned (idle) the SONET equipment will signal this state by transmitting the Path or VT Signal Label as follows:

- byte C2 of the STS Path Overhead equal to 0 for an unequipped Path,
- byte V5 of the VT Path Overhead equal to 0 for an unequipped VT.

Signal Label Mismatch

A Path or VT connection is not correctly provisioned if a received Path or VT Signal Label mismatch occurs. A received Signal Label is considered mismatched if it does not equal either the locally provisioned value or the value 'equipped

non-specific' (1 hex). Note that any received non-zero Signal Label is considered a locally provisioned value of 'equipped non-specific'. Only in-service, provisioned Path Terminating equipment can detect mismatched Signal labels. It is considered provisioned if it has been configured for a mapping and has been assigned signals to and from which the mapping takes place. While a Path is unequipped or has mismatched signal labels ES/SES counts continue, but these conditions do not themselves contribute to ES/SES.

Circuit Identifier

This is a character string specified by the circuit vendor, and is useful when communicating with the vendor during the troubleshooting process.

4. Object Definitions

```
SONET-MIB DEFINITIONS ::= BEGIN
```

IMPORTS

```
MODULE-IDENTITY, OBJECT-TYPE,  
Integer32, transmission  
    FROM SNMPv2-SMI  
DisplayString, TruthValue  
    FROM SNMPv2-TC  
MODULE-COMPLIANCE, OBJECT-GROUP  
    FROM SNMPv2-CONF  
ifIndex  
    FROM IF-MIB  
PerfCurrentCount, PerfIntervalCount  
    FROM PerfHist-TC-MIB;
```

```
-- This is the MIB module for the SONET/SDH Interface objects.
```

sonetMIB MODULE-IDENTITY

```
LAST-UPDATED "9810190000Z"  
ORGANIZATION "IETF ATOM MIB Working Group"  
CONTACT-INFO  
    "Kaj Tesink  
    Telcordia Technologies  
    Tel: (732) 758-5254  
    Fax: (732) 758-2269  
    E-mail: kaj@research.telcordia.com."  
DESCRIPTION  
    "The MIB module to describe  
    SONET/SDH interfaces objects."
```


REVISION "9810190000Z"

DESCRIPTION

"The key changes made to this MIB module since its initial publication in RFC 1595 are as follows.

- (1) The MODULE-IDENTITY has been updated to reflect the changes to the MIB.
- (2) Where applicable, the textual conventions PerfCurrentCount and PerfIntervalCount from PerfHist-TC-MIB have been used in place of Gauge32.
- (3) An agent now has the option to delay updates to the various performance counts in lieu of performing retroactive adjustments upon entering into or exiting from unavailable time. This implementation option is described in Appendix A of this memo.
- (4) In order to make the SONET-MIB more useful for circuit provisioning, the formerly read-only objects sonetMediumType, sonetMediumLineCoding, sonetMediumLineType, and sonetMediumCircuitIdentifier have been given a MAX-ACCESS of read-write. The MIN-ACCESS remains read-only.
- (5) The DESCRIPTION clause for sonetMediumTimeElapsed has been updated to describe its behaviour if the duration of the current interval exceeds the maximum value.
- (6) The DESCRIPTION clause for sonetMediumValidIntervals has been updated to describe its behaviour when some intervals may be unavailable, and the object sonetMediumInvalidIntervals has been added to keep count of the number of missing intervals (if any).
- (7) The object sonetMediumLoopbackConfig has been added to enable or disable loopback configurations.
- (8) Because the error count thresholds for declaring severely errored seconds that are specified in ANSI T1.231-1993, ITU-T G.826-1995, and ANSI T1.231-1997 are all different from each other and from the thresholds specified in RFC 1595, an enumerated INTEGER object sonetSESthresholdSet has been added to allow an agent to specify which threshold set is in use. Text has been added to Section 3 stating that if this object is not implemented the thresholds specified in RFC 1595

should be assumed, and the table containing those thresholds has been moved to Appendix B of this memo.

- (9) A column with SYNTAX TruthValue has been added to each interval table. The purpose of the additional column is to indicate, for each interval, whether the data is valid in the sense intended by ANSI T1.231 clause 9.1.2.2 [31][35]. The objects in question are:

```
sonetSectionIntervalValidData
sonetLineIntervalValidData
sonetFarEndLineIntervalValidData
sonetPathIntervalValidData
sonetFarEndPathIntervalValidData
sonetVTIntervalValidData
sonetFarEndVTIntervalValidData
```

- (10) The ranges for sonetPathCurrentStatus and sonetVTCurrentStatus have been made consistent with the DESCRIPTION clauses.
- (11) The conformance information has been updated. Previous conformance information from RFC 1595 has been deprecated. Some typographical errors in the deprecated section have been corrected in order to prevent MIB compilation errors."

```
REVISION      "9401030000Z"
DESCRIPTION
  "The RFC1595 version of this MIB module."

 ::= { transmission 39 }
```

-- This is the MIB module for the SONET/SDH objects

```
sonetObjects      OBJECT IDENTIFIER ::= { sonetMIB 1 }
```

```
sonetObjectsPath  OBJECT IDENTIFIER ::= { sonetMIB 2 }
```

```
sonetObjectsVT    OBJECT IDENTIFIER ::= { sonetMIB 3 }
```

-- groups in the SONET/SDH MIB module

```
sonetMedium       OBJECT IDENTIFIER ::= { sonetObjects 1 }
```

```
sonetSection      OBJECT IDENTIFIER ::= { sonetObjects 2 }
```

```

sonetLine          OBJECT IDENTIFIER ::= { sonetObjects 3 }
sonetFarEndLine   OBJECT IDENTIFIER ::= { sonetObjects 4 }
sonetPath          OBJECT IDENTIFIER ::= { sonetObjectsPath 1 }
sonetFarEndPath   OBJECT IDENTIFIER ::= { sonetObjectsPath 2 }
sonetVT           OBJECT IDENTIFIER ::= { sonetObjectsVT 1 }
sonetFarEndVT     OBJECT IDENTIFIER ::= { sonetObjectsVT 2 }

```

```
-- the SONET/SDH Medium group
```

```
-- SONET/SDH interfaces for some applications may be electrical
-- interfaces and not optical interfaces. This group handles
-- the configuration information for both optical SONET/SDH
-- interfaces and electrical SONET/SDH interfaces.
```

```

sonetMediumTable OBJECT-TYPE
    SYNTAX SEQUENCE OF SonetMediumEntry
    MAX-ACCESS not-accessible
    STATUS current
    DESCRIPTION
        "The SONET/SDH Medium table."
    ::= { sonetMedium 1 }

```

```

sonetMediumEntry OBJECT-TYPE
    SYNTAX SonetMediumEntry
    MAX-ACCESS not-accessible
    STATUS current
    DESCRIPTION
        "An entry in the SONET/SDH Medium table."
    INDEX { ifIndex }
    ::= { sonetMediumTable 1 }

```

```

SonetMediumEntry ::=
    SEQUENCE {
        sonetMediumType          INTEGER,
        sonetMediumTimeElapsed   Integer32,
        sonetMediumValidIntervals Integer32,
        sonetMediumLineCoding    INTEGER,
        sonetMediumLineType      INTEGER,
        sonetMediumCircuitIdentifier DisplayString,
        sonetMediumInvalidIntervals Integer32,
        sonetMediumLoopbackConfig BITS
    }

```

```
sonetMediumType OBJECT-TYPE
    SYNTAX  INTEGER {
                sonet(1),
                sdh(2)
            }
    MAX-ACCESS  read-write
    STATUS  current
    DESCRIPTION
        "This variable identifies whether a SONET
        or a SDH signal is used across this interface."
    ::= { sonetMediumEntry 1 }

sonetMediumTimeElapsed OBJECT-TYPE
    SYNTAX  Integer32 (1..900)
    MAX-ACCESS  read-only
    STATUS  current
    DESCRIPTION
        "The number of seconds, including partial seconds,
        that have elapsed since the beginning of the current
        measurement period. If, for some reason, such as an
        adjustment in the system's time-of-day clock, the
        current interval exceeds the maximum value, the
        agent will return the maximum value."
    ::= { sonetMediumEntry 2 }

sonetMediumValidIntervals OBJECT-TYPE
    SYNTAX  Integer32 (0..96)
    MAX-ACCESS  read-only
    STATUS  current
    DESCRIPTION
        "The number of previous 15-minute intervals
        for which data was collected.
        A SONET/SDH interface must be capable
        of supporting at least n intervals.
        The minimum value of n is 4.
        The default of n is 32.
        The maximum value of n is 96.
        The value will be <n> unless the measurement was
        (re-)started within the last (<n>*15) minutes, in which
        case the value will be the number of complete 15
        minute intervals for which the agent has at least
        some data. In certain cases (e.g., in the case
        where the agent is a proxy) it is possible that some
        intervals are unavailable. In this case, this
        interval is the maximum interval number for
        which data is available. "
    ::= { sonetMediumEntry 3 }
```

```
sonetMediumLineCoding OBJECT-TYPE
  SYNTAX  INTEGER {
            sonetMediumOther(1),
            sonetMediumB3ZS(2),
            sonetMediumCMI(3),
            sonetMediumNRZ(4),
            sonetMediumRZ(5)
          }
  MAX-ACCESS  read-write
  STATUS  current
  DESCRIPTION
    "This variable describes the line coding for
    this interface. The B3ZS and CMI are used for
    electrical SONET/SDH signals (STS-1 and STS-3).
    The Non-Return to Zero (NRZ) and the Return
    to Zero are used for optical SONET/SDH signals."
  ::= { sonetMediumEntry 4 }

sonetMediumLineType OBJECT-TYPE
  SYNTAX  INTEGER {
            sonetOther(1),
            sonetShortSingleMode(2),
            sonetLongSingleMode(3),
            sonetMultiMode(4),
            sonetCoax(5),
            sonetUTP(6)
          }
  MAX-ACCESS  read-write
  STATUS  current
  DESCRIPTION
    "This variable describes the line type for
    this interface. The line types are
    Short and Long Range
    Single Mode fiber or Multi-Mode fiber interfaces,
    and coax and UTP for electrical interfaces. The
    value sonetOther should be used when the Line Type is
    not one of the listed values."
  ::= { sonetMediumEntry 5 }

sonetMediumCircuitIdentifier OBJECT-TYPE
  SYNTAX  DisplayString (SIZE (0..255))
  MAX-ACCESS  read-write
  STATUS  current
  DESCRIPTION
    "This variable contains the transmission
    vendor's circuit identifier, for the
    purpose of facilitating troubleshooting.
    Note that the circuit identifier, if available,
```

```

    is also represented by ifPhysAddress."
 ::= { sonetMediumEntry 6 }
sonetMediumInvalidIntervals OBJECT-TYPE
SYNTAX  Integer32 (0..96)
MAX-ACCESS  read-only
STATUS  current
DESCRIPTION
    "The number of intervals in the range from
    0 to sonetMediumValidIntervals for which no
    data is available. This object will typically
    be zero except in cases where the data for some
    intervals are not available (e.g., in proxy
    situations)."
```

```

 ::= { sonetMediumEntry 7 }

sonetMediumLoopbackConfig OBJECT-TYPE
SYNTAX  BITS {
            sonetNoLoop(0),
            sonetFacilityLoop(1),
            sonetTerminalLoop(2),
            sonetOtherLoop(3) }
MAX-ACCESS  read-write
STATUS  current
DESCRIPTION
    "The current loopback state of the SONET/SDH interface.  The
    values mean:

    sonetNoLoop
        Not in the loopback state. A device that is not
        capable of performing a loopback on this interface
        shall always return this value.

    sonetFacilityLoop
        The received signal at this interface is looped back
        out through the corresponding transmitter in the return
        direction.

    sonetTerminalLoop
        The signal that is about to be transmitted is connected
        to the associated incoming receiver.

    sonetOtherLoop
        Loopbacks that are not defined here."
```

```

 ::= { sonetMediumEntry 8 }

sonetSESthresholdSet  OBJECT-TYPE
SYNTAX  INTEGER {
```

```

        other(1),
        Bellcore1991(2),
        ansi1993(3),
        itu1995(4),
        ansi1997(5)
    }
MAX-ACCESS      read-write
STATUS          current
DESCRIPTION
    "An enumerated integer indicating which
    recognized set of SES thresholds that
    the agent uses for determining severely
    errored seconds and unavailable time.

    other(1)
        None of the following.

    Bellcore1991(2)
        Bellcore TR-NWT-000253, 1991 [32], or
        ANSI T1M1.3/93-005R2, 1993 [22].
        See also Appendix B.

    ansi1993(3)
        ANSI T1.231, 1993 [31], or
        Bellcore GR-253-CORE, Issue 2, 1995 [34]

    itu1995(4)
        ITU Recommendation G.826, 1995 [33]

    ansi1997(5)
        ANSI T1.231, 1997 [35]

    If a manager changes the value of this
    object then the SES statistics collected
    prior to this change must be invalidated."
 ::= { sonetMedium 2 }

-- the SONET/SDH Section group

-- this group consists of 2 tables:
-- - the SONET/SDH Section Current Table
-- - the SONET/SDH Section Interval Table

-- the SONET/SDH Section Current Table

-- The SONET/SDH Section

```

```
-- current table contains various statistics
-- being collected for the current 15 minute interval.
```

```
sonetSectionCurrentTable OBJECT-TYPE
    SYNTAX SEQUENCE OF SonetSectionCurrentEntry
    MAX-ACCESS not-accessible
    STATUS current
    DESCRIPTION
        "The SONET/SDH Section Current table."
    ::= { sonetSection 1 }
```

```
sonetSectionCurrentEntry OBJECT-TYPE
    SYNTAX SonetSectionCurrentEntry
    MAX-ACCESS not-accessible
    STATUS current
    DESCRIPTION
        "An entry in the SONET/SDH Section Current table."
    INDEX { ifIndex }
    ::= { sonetSectionCurrentTable 1 }
```

```
SonetSectionCurrentEntry ::=
    SEQUENCE {
        sonetSectionCurrentStatus Integer32,
        sonetSectionCurrentESS PerfCurrentCount,
        sonetSectionCurrentSESS PerfCurrentCount,
        sonetSectionCurrentSEFSs PerfCurrentCount,
        sonetSectionCurrentCVs PerfCurrentCount
    }
```

```
sonetSectionCurrentStatus OBJECT-TYPE
    SYNTAX Integer32 (1..6)
    MAX-ACCESS read-only
    STATUS current
    DESCRIPTION
        "This variable indicates the
        status of the interface.
        The sonetSectionCurrentStatus
        is a bit map represented
        as a sum, therefore,
        it can represent multiple defects
        simultaneously.
        The sonetSectionNoDefect should be
        set if and only if
        no other flag is set.

        The various bit positions are:
        1 sonetSectionNoDefect
```



```

        2   sonetSectionLOS
        4   sonetSectionLOF"
 ::= { sonetSectionCurrentEntry 1 }

sonetSectionCurrentESs OBJECT-TYPE
SYNTAX   PerfCurrentCount
MAX-ACCESS read-only
STATUS   current
DESCRIPTION
    "The counter associated with the number of Errored
    Seconds encountered by a SONET/SDH
    Section in the current 15 minute interval."
 ::= { sonetSectionCurrentEntry 2 }

sonetSectionCurrentSESSs OBJECT-TYPE
SYNTAX   PerfCurrentCount
MAX-ACCESS read-only
STATUS   current
DESCRIPTION
    "The counter associated with the number of
    Severely Errored Seconds
    encountered by a SONET/SDH Section in the current 15
    minute interval."
 ::= { sonetSectionCurrentEntry 3 }

sonetSectionCurrentSEFSs OBJECT-TYPE
SYNTAX   PerfCurrentCount
MAX-ACCESS read-only
STATUS   current
DESCRIPTION
    "The counter associated with the number of
    Severely Errored Framing Seconds
    encountered by a SONET/SDH Section in the current
    15 minute interval."
 ::= { sonetSectionCurrentEntry 4 }

sonetSectionCurrentCVs OBJECT-TYPE
SYNTAX   PerfCurrentCount
MAX-ACCESS read-only
STATUS   current
DESCRIPTION
    "The counter associated with the number of Coding
    Violations encountered by a
    SONET/SDH Section in the current 15 minute interval."
 ::= { sonetSectionCurrentEntry 5 }

-- the SONET/SDH Section Interval Table
```

```
-- The SONET/SDH Section Interval Table
-- contains various statistics
-- collected by each system over a maximum
-- of the previous 24 hours of
-- operation. The past 24 hours may be broken into 96
-- completed 15 minute intervals.
-- A system is required to store at
-- least 4 completed 15 minute interval.
-- The default value is 32 intervals.
```

```
sonetSectionIntervalTable OBJECT-TYPE
    SYNTAX SEQUENCE OF SonetSectionIntervalEntry
    MAX-ACCESS not-accessible
    STATUS current
    DESCRIPTION
        "The SONET/SDH Section Interval table."
    ::= { sonetSection 2 }
```

```
sonetSectionIntervalEntry OBJECT-TYPE
    SYNTAX SonetSectionIntervalEntry
    MAX-ACCESS not-accessible
    STATUS current
    DESCRIPTION
        "An entry in the SONET/SDH Section Interval table."
    INDEX { ifIndex,
            sonetSectionIntervalNumber }
    ::= { sonetSectionIntervalTable 1 }
```

```
SonetSectionIntervalEntry ::=
    SEQUENCE {
        sonetSectionIntervalNumber Integer32,
        sonetSectionIntervalESSs PerfIntervalCount,
        sonetSectionIntervalSESSs PerfIntervalCount,
        sonetSectionIntervalSEFSs PerfIntervalCount,
        sonetSectionIntervalCVs PerfIntervalCount,
        sonetSectionIntervalValidData TruthValue
    }
```

```
sonetSectionIntervalNumber OBJECT-TYPE
    SYNTAX Integer32 (1..96)
    MAX-ACCESS not-accessible
    STATUS current
    DESCRIPTION
        "A number between 1 and 96, which identifies the
        interval for which the set of statistics is available.
        The interval identified by 1 is the most recently
        completed 15 minute interval,
```

```
    and the interval identified
    by N is the interval immediately preceding the
    one identified
    by N-1."
 ::= { sonetSectionIntervalEntry 1 }

sonetSectionIntervaleSSs OBJECT-TYPE
SYNTAX PerfIntervalCount
MAX-ACCESS read-only
STATUS current
DESCRIPTION
    "The counter associated with the number of
    Errored Seconds encountered
    by a SONET/SDH Section in a
    particular 15-minute interval
    in the past 24 hours."
 ::= { sonetSectionIntervalEntry 2 }

sonetSectionIntervaleSESSs OBJECT-TYPE
SYNTAX PerfIntervalCount
MAX-ACCESS read-only
STATUS current
DESCRIPTION
    "The counter associated with the number of
    Severely Errored Seconds
    encountered by a SONET/SDH Section in a
    particular 15-minute interval
    in the past 24 hours."
 ::= { sonetSectionIntervalEntry 3 }

sonetSectionIntervaleSEFSSs OBJECT-TYPE
SYNTAX PerfIntervalCount
MAX-ACCESS read-only
STATUS current
DESCRIPTION
    "The counter associated with the number of
    Severely Errored Framing Seconds
    encountered by a SONET/SDH Section in a
    particular 15-minute interval
    in the past 24 hours."
 ::= { sonetSectionIntervalEntry 4 }

sonetSectionIntervalCVs OBJECT-TYPE
SYNTAX PerfIntervalCount
MAX-ACCESS read-only
STATUS current
DESCRIPTION
    "The counter associated with the number of Coding
```

```

        Violations encountered by a
        SONET/SDH Section in a particular 15-minute interval
        in the past 24 hours."
 ::= { sonetSectionIntervalEntry 5 }

sonetSectionIntervalValidData OBJECT-TYPE
    SYNTAX TruthValue
    MAX-ACCESS read-only
    STATUS current
    DESCRIPTION
        "This variable indicates if the data for this
        interval is valid."
 ::= { sonetSectionIntervalEntry 6 }

-- the SONET/SDH Line group

-- this group consists of 2 tables:
-- - the SONET/SDH Line Current Table
-- - the SONET/SDH Line Interval Table

-- the SONET/SDH Line Current Table

-- The SONET/SDH Line
-- current table contains various statistics
-- being collected for the current 15 minute interval.

sonetLineCurrentTable OBJECT-TYPE
    SYNTAX SEQUENCE OF SonetLineCurrentEntry
    MAX-ACCESS not-accessible
    STATUS current
    DESCRIPTION
        "The SONET/SDH Line Current table."
 ::= { sonetLine 1 }

sonetLineCurrentEntry OBJECT-TYPE
    SYNTAX SonetLineCurrentEntry
    MAX-ACCESS not-accessible
    STATUS current
    DESCRIPTION
        "An entry in the SONET/SDH Line Current table."
    INDEX { ifIndex }
 ::= { sonetLineCurrentTable 1 }

SonetLineCurrentEntry ::=
    SEQUENCE {
        sonetLineCurrentStatus Integer32,
```

```

        sonetLineCurrentESs      PerfCurrentCount,
        sonetLineCurrentSESSs    PerfCurrentCount,
        sonetLineCurrentCVs      PerfCurrentCount,
        sonetLineCurrentUASs     PerfCurrentCount
    }

```

sonetLineCurrentStatus OBJECT-TYPE

SYNTAX Integer32 (1..6)

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"This variable indicates the status of the interface. The sonetLineCurrentStatus is a bit map represented as a sum, therefore, it can represent multiple defects simultaneously. The sonetLineNoDefect should be set if and only if no other flag is set.

The various bit positions are:

```

    1  sonetLineNoDefect
    2  sonetLineAIS
    4  sonetLineRDI"

```

```
 ::= { sonetLineCurrentEntry 1 }
```

sonetLineCurrentESs OBJECT-TYPE

SYNTAX PerfCurrentCount

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"The counter associated with the number of Errored Seconds encountered by a SONET/SDH Line in the current 15 minute interval."

```
 ::= { sonetLineCurrentEntry 2 }
```

sonetLineCurrentSESSs OBJECT-TYPE

SYNTAX PerfCurrentCount

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"The counter associated with the number of Severely Errored Seconds encountered by a SONET/SDH Line in the current 15 minute

```
    interval."
 ::= { sonetLineCurrentEntry 3 }

sonetLineCurrentCVs OBJECT-TYPE
    SYNTAX  PerfCurrentCount
    MAX-ACCESS  read-only
    STATUS  current
    DESCRIPTION
        "The counter associated with the number of Coding
        Violations encountered by a
        SONET/SDH Line in the current 15 minute interval."
 ::= { sonetLineCurrentEntry 4 }

sonetLineCurrentUASSs OBJECT-TYPE
    SYNTAX  PerfCurrentCount
    MAX-ACCESS  read-only
    STATUS  current
    DESCRIPTION
        "The counter associated with the number of
        Unavailable Seconds
        encountered by a SONET/SDH Line in the current 15
        minute
        interval."
 ::= { sonetLineCurrentEntry 5 }

-- the SONET/SDH Line Interval Table

-- The SONET/SDH Line Interval Table
-- contains various statistics
-- collected by each system over a maximum
-- of the previous 24 hours of
-- operation. The past 24 hours may be broken into 96
-- completed 15 minute intervals.
-- A system is required to store at
-- least 4 completed 15 minute interval.
-- The default value is 32 intervals.

sonetLineIntervalTable OBJECT-TYPE
    SYNTAX  SEQUENCE OF SonetLineIntervalEntry
    MAX-ACCESS  not-accessible
    STATUS  current
    DESCRIPTION
        "The SONET/SDH Line Interval table."
 ::= { sonetLine 2 }

sonetLineIntervalEntry OBJECT-TYPE
    SYNTAX  SonetLineIntervalEntry
```

```

MAX-ACCESS not-accessible
STATUS current
DESCRIPTION
    "An entry in the SONET/SDH Line Interval table."
INDEX    { ifIndex,
           sonetLineIntervalNumber }
 ::= { sonetLineIntervalTable 1 }

```

```

SonetLineIntervalEntry ::=
    SEQUENCE {
        sonetLineIntervalNumber    Integer32,
        sonetLineIntervalESs       PerfIntervalCount,
        sonetLineIntervalSESSs     PerfIntervalCount,
        sonetLineIntervalCVs       PerfIntervalCount,
        sonetLineIntervalUASSs     PerfIntervalCount,
        sonetLineIntervalValidData TruthValue
    }

```

```

sonetLineIntervalNumber OBJECT-TYPE
    SYNTAX Integer32 (1..96)
    MAX-ACCESS not-accessible
    STATUS current
    DESCRIPTION
        "A number between 1 and 96, which identifies the
        interval for which the set of statistics is available.
        The interval identified by 1 is the most recently
        completed 15 minute interval,
        and the interval identified
        by N is the interval immediately preceding the
        one identified
        by N-1."
    ::= { sonetLineIntervalEntry 1 }

```

```

sonetLineIntervalESs OBJECT-TYPE
    SYNTAX PerfIntervalCount
    MAX-ACCESS read-only
    STATUS current
    DESCRIPTION
        "The counter associated with the number of
        Errored Seconds encountered
        by a SONET/SDH Line in a
        particular 15-minute interval
        in the past 24 hours."
    ::= { sonetLineIntervalEntry 2 }

```

```

sonetLineIntervalSESSs OBJECT-TYPE
    SYNTAX PerfIntervalCount

```

```
MAX-ACCESS read-only
STATUS current
DESCRIPTION
    "The counter associated with the number of
    Severely Errored Seconds
    encountered by a SONET/SDH Line in a
    particular 15-minute interval
    in the past 24 hours."
 ::= { sonetLineIntervalEntry 3 }

sonetLineIntervalCVs OBJECT-TYPE
SYNTAX PerfIntervalCount
MAX-ACCESS read-only
STATUS current
DESCRIPTION
    "The counter associated with the number of Coding
    Violations encountered by a
    SONET/SDH Line in a
    particular 15-minute interval
    in the past 24 hours."
 ::= { sonetLineIntervalEntry 4 }

sonetLineIntervalUASs OBJECT-TYPE
SYNTAX PerfIntervalCount
MAX-ACCESS read-only
STATUS current
DESCRIPTION
    "The counter associated with the
    number of Unavailable Seconds
    encountered by a SONET/SDH Line in
    a particular 15-minute interval
    in the past 24 hours."
 ::= { sonetLineIntervalEntry 5 }

sonetLineIntervalValidData OBJECT-TYPE
SYNTAX TruthValue
MAX-ACCESS read-only
STATUS current
DESCRIPTION
    "This variable indicates if the data for this
    interval is valid."
 ::= { sonetLineIntervalEntry 6 }

-- The SONET/SDH Far End Line group.
-- This group may only be implemented by SONET/SDH (LTEs)
-- systems that provide for a far end block error (FEBE)
-- information at the SONET/SDH Line Layer.
```



```
-- This group consists of two tables:
--   SONET/SDH Far End Line Current Table
--   SONET/SDH Far End Line Interval Table

-- The SONET/SDH Far End Line Current Table

-- The SONET/SDH Far End Line Current table contains
-- various statistics being
-- collected for the current 15 minute interval.
-- The statistics are collected from the far end
-- block error code (FEBE)
-- within the third Z2 byte of the Line Overhead
-- in Broadband ISDN applications.
-- The definitions are the same as described for
-- the near-end information.
```

```
sonetFarEndLineCurrentTable OBJECT-TYPE
    SYNTAX SEQUENCE OF SonetFarEndLineCurrentEntry
    MAX-ACCESS not-accessible
    STATUS current
    DESCRIPTION
        "The SONET/SDH Far End Line Current table."
    ::= { sonetFarEndLine 1 }
```

```
sonetFarEndLineCurrentEntry OBJECT-TYPE
    SYNTAX SonetFarEndLineCurrentEntry
    MAX-ACCESS not-accessible
    STATUS current
    DESCRIPTION
        "An entry in the SONET/SDH Far End Line Current table."
    INDEX { ifIndex }
    ::= { sonetFarEndLineCurrentTable 1 }
```

```
SonetFarEndLineCurrentEntry ::=
    SEQUENCE {
        sonetFarEndLineCurrentESs      PerfCurrentCount,
        sonetFarEndLineCurrentSESSs   PerfCurrentCount,
        sonetFarEndLineCurrentCVs     PerfCurrentCount,
        sonetFarEndLineCurrentUASS     PerfCurrentCount
    }
```

```
sonetFarEndLineCurrentESs OBJECT-TYPE
    SYNTAX PerfCurrentCount
    MAX-ACCESS read-only
    STATUS current
    DESCRIPTION
```

```
    "The counter associated with the number of Far
    End Errored Seconds encountered by a SONET/SDH
    interface in the current 15 minute interval."
 ::= { sonetFarEndLineCurrentEntry 1 }
```

sonetFarEndLineCurrentSESSs OBJECT-TYPE

```
SYNTAX PerfCurrentCount
MAX-ACCESS read-only
STATUS current
DESCRIPTION
    "The counter associated with the number of
    Far End Severely Errored Seconds
    encountered by a SONET/SDH Medium/Section/Line
    interface in the current 15 minute
    interval."
 ::= { sonetFarEndLineCurrentEntry 2 }
```

sonetFarEndLineCurrentCVs OBJECT-TYPE

```
SYNTAX PerfCurrentCount
MAX-ACCESS read-only
STATUS current
DESCRIPTION
    "The counter associated with the number of
    Far End Coding Violations reported via
    the far end block error count
    encountered by a
    SONET/SDH Medium/Section/Line
    interface in the current 15 minute interval."
 ::= { sonetFarEndLineCurrentEntry 3 }
```

sonetFarEndLineCurrentUASSs OBJECT-TYPE

```
SYNTAX PerfCurrentCount
MAX-ACCESS read-only
STATUS current
DESCRIPTION
    "The counter associated with the number of
    Far End Unavailable Seconds
    encountered by a
    SONET/SDH Medium/Section/Line
    interface in the current 15 minute interval."
 ::= { sonetFarEndLineCurrentEntry 4 }
```

-- The SONET/SDH Far End Line Interval Table

-- The SONET/SDH Far End Line Interval Table
-- contains various statistics
-- collected by each system over a maximum

```
-- of the previous 24 hours of
-- operation. The past 24 hours may be broken into 96
-- completed 15 minute intervals.
-- A system is required to store at
-- least 4 completed 15 minute interval.
-- The default value is 32 intervals.
```

```
sonetFarEndLineIntervalTable OBJECT-TYPE
    SYNTAX SEQUENCE OF SonetFarEndLineIntervalEntry
    MAX-ACCESS not-accessible
    STATUS current
    DESCRIPTION
        "The SONET/SDH Far End Line Interval table."
    ::= { sonetFarEndLine 2 }
```

```
sonetFarEndLineIntervalEntry OBJECT-TYPE
    SYNTAX SonetFarEndLineIntervalEntry
    MAX-ACCESS not-accessible
    STATUS current
    DESCRIPTION
        "An entry in the SONET/SDH Far
        End Line Interval table."
    INDEX { ifIndex,
            sonetFarEndLineIntervalNumber }
    ::= { sonetFarEndLineIntervalTable 1 }
```

```
SonetFarEndLineIntervalEntry ::=
    SEQUENCE {
        sonetFarEndLineIntervalNumber Integer32,
        sonetFarEndLineIntervalESs PerfIntervalCount,
        sonetFarEndLineIntervalSESS PerfIntervalCount,
        sonetFarEndLineIntervalCVs PerfIntervalCount,
        sonetFarEndLineIntervalUASS PerfIntervalCount,
        sonetFarEndLineIntervalValidData TruthValue
    }
```

```
sonetFarEndLineIntervalNumber OBJECT-TYPE
    SYNTAX Integer32 (1..96)
    MAX-ACCESS not-accessible
    STATUS current
    DESCRIPTION
        "A number between 1 and 96, which identifies the
        interval for which the set of statistics is available.
        The interval identified by 1 is the most recently
        completed 15 minute interval,
        and the interval identified
        by N is the interval immediately preceding the
```

```
        one identified
        by N-1."
 ::= { sonetFarEndLineIntervalEntry 1 }

sonetFarEndLineIntervalESs OBJECT-TYPE
    SYNTAX PerfIntervalCount
    MAX-ACCESS read-only
    STATUS current
    DESCRIPTION
        "The counter associated with the number of
        Far End Errored Seconds encountered
        by a SONET/SDH Line
        interface in a particular 15-minute interval
        in the past 24 hours."
 ::= { sonetFarEndLineIntervalEntry 2 }

sonetFarEndLineIntervalSESSs OBJECT-TYPE
    SYNTAX PerfIntervalCount
    MAX-ACCESS read-only
    STATUS current
    DESCRIPTION
        "The counter associated with the number of
        Far End Severely Errored Seconds
        encountered by a SONET/SDH Line
        interface in a particular 15-minute interval
        in the past 24 hours."
 ::= { sonetFarEndLineIntervalEntry 3 }

sonetFarEndLineIntervalCVs OBJECT-TYPE
    SYNTAX PerfIntervalCount
    MAX-ACCESS read-only
    STATUS current
    DESCRIPTION
        "The counter associated with the number of
        Far End Coding Violations reported via
        the far end block error count
        encountered by a
        SONET/SDH Line
        interface in a particular 15-minute interval
        in the past 24 hours."
 ::= { sonetFarEndLineIntervalEntry 4 }

sonetFarEndLineIntervalUASSs OBJECT-TYPE
    SYNTAX PerfIntervalCount
    MAX-ACCESS read-only
    STATUS current
    DESCRIPTION
        "The counter associated with the number of
```

```
        Far End Unavailable Seconds
        encountered by a
        SONET/SDH Line
        interface in a particular 15-minute interval
        in the past 24 hours."
 ::= { sonetFarEndLineIntervalEntry 5 }

sonetFarEndLineIntervalValidData OBJECT-TYPE
    SYNTAX TruthValue
    MAX-ACCESS read-only
    STATUS current
    DESCRIPTION
        "This variable indicates if the data for this
        interval is valid."
    ::= { sonetFarEndLineIntervalEntry 6 }

-- the SONET/SDH Path group

-- this group consists of 2 tables:
-- - the SONET/SDH Path Current Table
-- - the SONET/SDH Path Interval Table

-- the SONET/SDH Path Current Table

-- The SONET/SDH Path
-- current table contains various statistics
-- being collected for the current 15 minute interval.

sonetPathCurrentTable OBJECT-TYPE
    SYNTAX SEQUENCE OF SonetPathCurrentEntry
    MAX-ACCESS not-accessible
    STATUS current
    DESCRIPTION
        "The SONET/SDH Path Current table."
    ::= { sonetPath 1 }

sonetPathCurrentEntry OBJECT-TYPE
    SYNTAX SonetPathCurrentEntry
    MAX-ACCESS not-accessible
    STATUS current
    DESCRIPTION
        "An entry in the SONET/SDH Path Current table."
    INDEX { ifIndex }
    ::= { sonetPathCurrentTable 1 }

SonetPathCurrentEntry ::=
    SEQUENCE {
```

```

    sonetPathCurrentWidth      INTEGER,
    sonetPathCurrentStatus     Integer32,
    sonetPathCurrentESS        PerfCurrentCount,
    sonetPathCurrentSESS       PerfCurrentCount,
    sonetPathCurrentCVs        PerfCurrentCount,
    sonetPathCurrentUASS       PerfCurrentCount
  }

```

sonetPathCurrentWidth OBJECT-TYPE

```

SYNTAX  INTEGER {
    sts1(1),
    sts3cSTM1(2),
    sts12cSTM4(3),
    sts24c(4),
    sts48cSTM16(5)
}

```

MAX-ACCESS read-write

STATUS current

DESCRIPTION

"A value that indicates the type of the SONET/SDH Path. For SONET, the assigned types are the STS-Nc SPEs, where N = 1, 3, 12, 24, and 48. STS-1 is equal to 51.84 Mbps. For SDH, the assigned types are the STM-Nc VCs, where N = 1, 4, and 16."

```
 ::= { sonetPathCurrentEntry 1 }
```

sonetPathCurrentStatus OBJECT-TYPE

```
SYNTAX  Integer32 (1..62)
```

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"This variable indicates the status of the interface. The sonetPathCurrentStatus is a bit map represented as a sum, therefore, it can represent multiple defects simultaneously. The sonetPathNoDefect should be set if and only if no other flag is set.

The various bit positions are:

```

1   sonetPathNoDefect
2   sonetPathSTSLOP
4   sonetPathSTSAIS
8   sonetPathSTSRDI

```

```
        16  sonetPathUnequipped
        32  sonetPathSignalLabelMismatch"
 ::= { sonetPathCurrentEntry 2 }

sonetPathCurrentESs OBJECT-TYPE
    SYNTAX  PerfCurrentCount
    MAX-ACCESS  read-only
    STATUS  current
    DESCRIPTION
        "The counter associated with the number of Errored
        Seconds encountered by a SONET/SDH
        Path in the current 15 minute interval."
 ::= { sonetPathCurrentEntry 3 }

sonetPathCurrentSESs OBJECT-TYPE
    SYNTAX  PerfCurrentCount
    MAX-ACCESS  read-only
    STATUS  current
    DESCRIPTION
        "The counter associated with the number of
        Severely Errored Seconds
        encountered by a SONET/SDH Path in the current 15
        minute
        interval."
 ::= { sonetPathCurrentEntry 4 }

sonetPathCurrentCVs OBJECT-TYPE
    SYNTAX  PerfCurrentCount
    MAX-ACCESS  read-only
    STATUS  current
    DESCRIPTION
        "The counter associated with the number of Coding
        Violations encountered by a
        SONET/SDH Path in the current 15 minute interval."
 ::= { sonetPathCurrentEntry 5 }

sonetPathCurrentUASs OBJECT-TYPE
    SYNTAX  PerfCurrentCount
    MAX-ACCESS  read-only
    STATUS  current
    DESCRIPTION
        "The counter associated with the number of
        Unavailable Seconds
        encountered by a Path in the current
        15 minute interval."
 ::= { sonetPathCurrentEntry 6 }

-- the SONET/SDH Path Interval Table
```

```
-- The SONET/SDH Path Interval Table
-- contains various statistics
-- collected by each system over a maximum
-- of the previous 24 hours of
-- operation. The past 24 hours may be broken into 96
-- completed 15 minute intervals.
-- A system is required to store at
-- least 4 completed 15 minute interval.
-- The default value is 32 intervals.
```

```
sonetPathIntervalTable OBJECT-TYPE
    SYNTAX SEQUENCE OF SonetPathIntervalEntry
    MAX-ACCESS not-accessible
    STATUS current
    DESCRIPTION
        "The SONET/SDH Path Interval table."
 ::= { sonetPath 2 }
```

```
sonetPathIntervalEntry OBJECT-TYPE
    SYNTAX SonetPathIntervalEntry
    MAX-ACCESS not-accessible
    STATUS current
    DESCRIPTION
        "An entry in the SONET/SDH Path Interval table."
    INDEX { ifIndex,
            sonetPathIntervalNumber }
 ::= { sonetPathIntervalTable 1 }
```

```
SonetPathIntervalEntry ::=
    SEQUENCE {
        sonetPathIntervalNumber      Integer32,
        sonetPathIntervalESSs        PerfIntervalCount,
        sonetPathIntervalSESSs       PerfIntervalCount,
        sonetPathIntervalCVs         PerfIntervalCount,
        sonetPathIntervalUASSs       PerfIntervalCount,
        sonetPathIntervalValidData   TruthValue
    }
```

```
sonetPathIntervalNumber OBJECT-TYPE
    SYNTAX Integer32 (1..96)
    MAX-ACCESS not-accessible
    STATUS current
    DESCRIPTION
        "A number between 1 and 96, which identifies the
        interval for which the set of statistics is available.
        The interval identified by 1 is the most recently
```



```
        completed 15 minute interval,
        and the interval identified
        by N is the interval immediately preceding the
        one identified
        by N-1."
 ::= { sonetPathIntervalEntry 1 }

sonetPathIntervaleSSs OBJECT-TYPE
    SYNTAX PerfIntervalCount
    MAX-ACCESS read-only
    STATUS current
    DESCRIPTION
        "The counter associated with the number of
        Errored Seconds encountered
        by a SONET/SDH Path in a
        particular 15-minute interval
        in the past 24 hours."
 ::= { sonetPathIntervalEntry 2 }

sonetPathIntervaleSESSs OBJECT-TYPE
    SYNTAX PerfIntervalCount
    MAX-ACCESS read-only
    STATUS current
    DESCRIPTION
        "The counter associated with the number of
        Severely Errored Seconds
        encountered by a SONET/SDH Path in
        a particular 15-minute interval
        in the past 24 hours."
 ::= { sonetPathIntervalEntry 3 }

sonetPathIntervalCVs OBJECT-TYPE
    SYNTAX PerfIntervalCount
    MAX-ACCESS read-only
    STATUS current
    DESCRIPTION
        "The counter associated with the number of Coding
        Violations encountered by a
        SONET/SDH Path in a particular 15-minute interval
        in the past 24 hours."
 ::= { sonetPathIntervalEntry 4 }

sonetPathIntervalUASSs OBJECT-TYPE
    SYNTAX PerfIntervalCount
    MAX-ACCESS read-only
    STATUS current
    DESCRIPTION
        "The counter associated with the number of
```

```

    Unavailable Seconds
    encountered by a Path in a
    particular 15-minute interval
    in the past 24 hours."
 ::= { sonetPathIntervalEntry 5 }

sonetPathIntervalValidData OBJECT-TYPE
    SYNTAX TruthValue
    MAX-ACCESS read-only
    STATUS current
    DESCRIPTION
        "This variable indicates if the data for this
        interval is valid."
    ::= { sonetPathIntervalEntry 6 }

-- The SONET/SDH Far End Path group

-- This group consists of two tables:
-- - SONET/SDH Far End Path Current Table
-- - SONET/SDH Far End Path Interval Table

-- The SONET/SDH Far End Path Current Table

-- The SONET/SDH Far End Path Current table
-- contains various statistics
-- being collected for the current 15 minute interval.
-- The statistics are collected from
-- the far end block error code
-- (FEBE) within the G1 byte of the Path Overhead.
-- The definitions are the same as described for
-- the near-end information.

sonetFarEndPathCurrentTable OBJECT-TYPE
    SYNTAX SEQUENCE OF SonetFarEndPathCurrentEntry
    MAX-ACCESS not-accessible
    STATUS current
    DESCRIPTION
        "The SONET/SDH Far End Path Current table."
    ::= { sonetFarEndPath 1 }

sonetFarEndPathCurrentEntry OBJECT-TYPE
    SYNTAX SonetFarEndPathCurrentEntry
    MAX-ACCESS not-accessible
    STATUS current
    DESCRIPTION
        "An entry in the SONET/SDH Far End Path Current table."
    INDEX { ifIndex }
    ::= { sonetFarEndPathCurrentTable 1 }

```

```
SonetFarEndPathCurrentEntry ::=
  SEQUENCE {
    sonetFarEndPathCurrentESs      PerfCurrentCount,
    sonetFarEndPathCurrentSEsSs    PerfCurrentCount,
    sonetFarEndPathCurrentCVs      PerfCurrentCount,
    sonetFarEndPathCurrentUASs     PerfCurrentCount
  }
```

```
sonetFarEndPathCurrentESs OBJECT-TYPE
  SYNTAX  PerfCurrentCount
  MAX-ACCESS  read-only
  STATUS  current
  DESCRIPTION
    "The counter associated with the number of Far
    End Errored Seconds encountered by a SONET/SDH
    interface in the current 15 minute interval."
  ::= { sonetFarEndPathCurrentEntry 1 }
```

```
sonetFarEndPathCurrentSEsSs OBJECT-TYPE
  SYNTAX  PerfCurrentCount
  MAX-ACCESS  read-only
  STATUS  current
  DESCRIPTION
    "The counter associated with the number of
    Far End Severely Errored Seconds
    encountered by a SONET/SDH Path
    interface in the current 15 minute
    interval."
  ::= { sonetFarEndPathCurrentEntry 2 }
```

```
sonetFarEndPathCurrentCVs OBJECT-TYPE
  SYNTAX  PerfCurrentCount
  MAX-ACCESS  read-only
  STATUS  current
  DESCRIPTION
    "The counter associated with the number of
    Far End Coding Violations reported via
    the far end block error count
    encountered by a
    SONET/SDH Path interface in
    the current 15 minute interval."
  ::= { sonetFarEndPathCurrentEntry 3 }
```

```
sonetFarEndPathCurrentUASs OBJECT-TYPE
  SYNTAX  PerfCurrentCount
  MAX-ACCESS  read-only
  STATUS  current
```

```

DESCRIPTION
    "The counter associated with the number of
    Far End Unavailable Seconds
    encountered by a
    SONET/SDH Path interface in
    the current 15 minute interval."
 ::= { sonetFarEndPathCurrentEntry 4 }

-- The SONET/SDH Far End Path Interval Table

-- The SONET/SDH Far End Path Interval Table
-- contains various statistics
-- collected by each system over a maximum
-- of the previous 24 hours of
-- operation. The past 24 hours may be broken into 96
-- completed 15 minute intervals.
-- A system is required to store at
-- least 4 completed 15 minute interval.
-- The default value is 32 intervals.

sonetFarEndPathIntervalTable OBJECT-TYPE
    SYNTAX SEQUENCE OF SonetFarEndPathIntervalEntry
    MAX-ACCESS not-accessible
    STATUS current
    DESCRIPTION
        "The SONET/SDH Far End Path Interval table."
    ::= { sonetFarEndPath 2 }

sonetFarEndPathIntervalEntry OBJECT-TYPE
    SYNTAX SonetFarEndPathIntervalEntry
    MAX-ACCESS not-accessible
    STATUS current
    DESCRIPTION
        "An entry in the SONET/SDH Far
        End Path Interval table."
    INDEX { ifIndex,
            sonetFarEndPathIntervalNumber }
    ::= { sonetFarEndPathIntervalTable 1 }

SonetFarEndPathIntervalEntry ::=
    SEQUENCE {
        sonetFarEndPathIntervalNumber Integer32,
        sonetFarEndPathIntervalESS PerfIntervalCount,
        sonetFarEndPathIntervalSESS PerfIntervalCount,
        sonetFarEndPathIntervalCVs PerfIntervalCount,
        sonetFarEndPathIntervalUASS PerfIntervalCount,
        sonetFarEndPathIntervalValidData TruthValue
    }

```

```
sonetFarEndPathIntervalNumber OBJECT-TYPE
  SYNTAX Integer32 (1..96)
  MAX-ACCESS not-accessible
  STATUS current
  DESCRIPTION
    "A number between 1 and 96, which identifies the
    interval for which the set of statistics is available.
    The interval identified by 1 is the most recently
    completed 15 minute interval,
    and the interval identified
    by N is the interval immediately preceding the
    one identified
    by N-1."
 ::= { sonetFarEndPathIntervalEntry 1 }

sonetFarEndPathIntervalESs OBJECT-TYPE
  SYNTAX PerfIntervalCount
  MAX-ACCESS read-only
  STATUS current
  DESCRIPTION
    "The counter associated with the number of
    Far End Errored Seconds encountered
    by a SONET/SDH Path interface in a
    particular 15-minute interval
    in the past 24 hours."
 ::= { sonetFarEndPathIntervalEntry 2 }

sonetFarEndPathIntervalSESSs OBJECT-TYPE
  SYNTAX PerfIntervalCount
  MAX-ACCESS read-only
  STATUS current
  DESCRIPTION
    "The counter associated with the number of
    Far End Severely Errored Seconds
    encountered by a SONET/SDH Path interface
    in a particular 15-minute interval
    in the past 24 hours."
 ::= { sonetFarEndPathIntervalEntry 3 }

sonetFarEndPathIntervalCVs OBJECT-TYPE
  SYNTAX PerfIntervalCount
  MAX-ACCESS read-only
  STATUS current
  DESCRIPTION
    "The counter associated with the number of
    Far End Coding Violations reported via
    the far end block error count
    encountered by a
```

```
        SONET/SDH Path interface
        in a particular 15-minute interval
        in the past 24 hours."
 ::= { sonetFarEndPathIntervalEntry 4 }

sonetFarEndPathIntervalUASS OBJECT-TYPE
SYNTAX  PerfIntervalCount
MAX-ACCESS  read-only
STATUS  current
DESCRIPTION
    "The counter associated with the number of
    Far End Unavailable Seconds
    encountered by a
    SONET/SDH Path interface in
    a particular 15-minute interval
    in the past 24 hours."
 ::= { sonetFarEndPathIntervalEntry 5 }

sonetFarEndPathIntervalValidData OBJECT-TYPE
SYNTAX  TruthValue
MAX-ACCESS  read-only
STATUS  current
DESCRIPTION
    "This variable indicates if the data for this
    interval is valid."
 ::= { sonetFarEndPathIntervalEntry 6 }

-- the SONET/SDH Virtual Tributary group

-- this group consists of 2 tables:
-- - the SONET/SDH VT Current Table
-- - the SONET/SDH VT Interval Table

-- For SDH signals, virtual tributaries are
-- called VCs instead of VTs

-- A VT1.5 = VC11
-- A VT2 = VC12
-- A VT3 = none
-- A VT6 = VC3

-- the SONET/SDH VT Current Table

-- The SONET/SDH VT current table
-- contains various statistics
-- being collected for the
-- current 15 minute interval.
```

```

sonetVTCurrentTable OBJECT-TYPE
    SYNTAX SEQUENCE OF SonetVTCurrentEntry
    MAX-ACCESS not-accessible
    STATUS current
    DESCRIPTION
        "The SONET/SDH VT Current table."
 ::= { sonetVT 1 }

sonetVTCurrentEntry OBJECT-TYPE
    SYNTAX SonetVTCurrentEntry
    MAX-ACCESS not-accessible
    STATUS current
    DESCRIPTION
        "An entry in the SONET/SDH VT Current table."
    INDEX { ifIndex }
 ::= { sonetVTCurrentTable 1 }

SonetVTCurrentEntry ::=
    SEQUENCE {
        sonetVTCurrentWidth          INTEGER,
        sonetVTCurrentStatus        Integer32,
        sonetVTCurrentESSs          PerfCurrentCount,
        sonetVTCurrentSESSs        PerfCurrentCount,
        sonetVTCurrentCVs          PerfCurrentCount,
        sonetVTCurrentUASSs        PerfCurrentCount
    }

sonetVTCurrentWidth OBJECT-TYPE
    SYNTAX INTEGER {
        vtWidth15VC11(1),
        vtWidth2VC12(2),
        vtWidth3(3),
        vtWidth6VC2(4),
        vtWidth6c(5)
    }
    MAX-ACCESS read-write
    STATUS current
    DESCRIPTION
        "A value that indicates the type of the SONET
        VT and SDH VC. Assigned widths are
        VT1.5/VC11, VT2/VC12, VT3, VT6/VC2, and VT6c."
 ::= { sonetVTCurrentEntry 1 }

sonetVTCurrentStatus OBJECT-TYPE
    SYNTAX Integer32 (1..126)
    MAX-ACCESS read-only
    STATUS current
    DESCRIPTION

```

"This variable indicates the status of the interface. The sonetVTCurrentStatus is a bit map represented as a sum, therefore, it can represent multiple defects and failures simultaneously. The sonetVTNoDefect should be set if and only if no other flag is set.

The various bit positions are:

```

1   sonetVTNoDefect
2   sonetVTLOP
4   sonetVTPathAIS
8   sonetVTPathRDI
16  sonetVTPathRFI
32  sonetVTUnequipped
64  sonetVTSignalLabelMismatch"

```

```
::= { sonetVTCurrentEntry 2 }
```

```
sonetVTCurrentESs OBJECT-TYPE
```

```
SYNTAX PerfCurrentCount
```

```
MAX-ACCESS read-only
```

```
STATUS current
```

```
DESCRIPTION
```

```
"The counter associated with the number of Errored
Seconds encountered by a SONET/SDH
VT in the current 15 minute interval."
```

```
::= { sonetVTCurrentEntry 3 }
```

```
sonetVTCurrentSESSs OBJECT-TYPE
```

```
SYNTAX PerfCurrentCount
```

```
MAX-ACCESS read-only
```

```
STATUS current
```

```
DESCRIPTION
```

```
"The counter associated with the number of
Severely Errored Seconds
encountered by a SONET/SDH VT in the current 15 minute
interval."
```

```
::= { sonetVTCurrentEntry 4 }
```

```
sonetVTCurrentCVs OBJECT-TYPE
```

```
SYNTAX PerfCurrentCount
```

```
MAX-ACCESS read-only
```

```
STATUS current
```

```
DESCRIPTION
```



```
    "The counter associated with the number of Coding
    Violations encountered by a
    SONET/SDH VT in the current 15 minute interval."
 ::= { sonetVTCurrentEntry 5 }
```

```
sonetVTCurrentUASSs OBJECT-TYPE
    SYNTAX PerfCurrentCount
    MAX-ACCESS read-only
    STATUS current
    DESCRIPTION
        "The counter associated with the number of
        Unavailable Seconds
        encountered by a VT in the current
        15 minute interval."
 ::= { sonetVTCurrentEntry 6 }
```

```
-- the SONET/SDH VT Interval Table
```

```
-- The SONET/SDH VT Interval Table
-- contains various statistics
-- collected by each system over a maximum
-- of the previous 24 hours of
-- operation. The past 24 hours may be broken into 96
-- completed 15 minute intervals.
-- A system is required to store at
-- least 4 completed 15 minute interval.
-- The default value is 32 intervals.
```

```
sonetVTIntervalTable OBJECT-TYPE
    SYNTAX SEQUENCE OF SonetVTIntervalEntry
    MAX-ACCESS not-accessible
    STATUS current
    DESCRIPTION
        "The SONET/SDH VT Interval table."
 ::= { sonetVT 2 }
```

```
sonetVTIntervalEntry OBJECT-TYPE
    SYNTAX SonetVTIntervalEntry
    MAX-ACCESS not-accessible
    STATUS current
    DESCRIPTION
        "An entry in the SONET/SDH VT Interval table."
    INDEX { ifIndex,
           sonetVTIntervalNumber }
 ::= { sonetVTIntervalTable 1 }
```

```
SonetVTIntervalEntry ::=
```

```

SEQUENCE {
    sonetVTIntervalNumber      Integer32,
    sonetVTIntervaleSSs       PerfIntervalCount,
    sonetVTIntervalSESs       PerfIntervalCount,
    sonetVTIntervalCVs        PerfIntervalCount,
    sonetVTIntervalUASSs       PerfIntervalCount,
    sonetVTIntervalValidData   TruthValue
}

sonetVTIntervalNumber OBJECT-TYPE
    SYNTAX      Integer32 (1..96)
    MAX-ACCESS  not-accessible
    STATUS      current
    DESCRIPTION
        "A number between 1 and 96, which identifies the
        interval for which the set of statistics is available.
        The interval identified by 1 is the most recently
        completed 15 minute interval,
        and the interval identified
        by N is the interval immediately preceding the
        one identified
        by N-1."
    ::= { sonetVTIntervalEntry 1 }

sonetVTIntervaleSSs OBJECT-TYPE
    SYNTAX      PerfIntervalCount
    MAX-ACCESS  read-only
    STATUS      current
    DESCRIPTION
        "The counter associated with the number of
        Errored Seconds encountered
        by a SONET/SDH VT in a particular 15-minute interval
        in the past 24 hours."
    ::= { sonetVTIntervalEntry 2 }

sonetVTIntervalSESs OBJECT-TYPE
    SYNTAX      PerfIntervalCount
    MAX-ACCESS  read-only
    STATUS      current
    DESCRIPTION
        "The counter associated with the number of
        Severely Errored Seconds
        encountered by a SONET/SDH VT
        in a particular 15-minute interval
        in the past 24 hours."
    ::= { sonetVTIntervalEntry 3 }

sonetVTIntervalCVs OBJECT-TYPE

```

```
SYNTAX PerfIntervalCount
MAX-ACCESS read-only
STATUS current
DESCRIPTION
  "The counter associated with the number of Coding
  Violations encountered by a
  SONET/SDH VT in a particular 15-minute interval
  in the past 24 hours."
 ::= { sonetVTIntervalEntry 4 }

sonetVTIntervalUASS OBJECT-TYPE
SYNTAX PerfIntervalCount
MAX-ACCESS read-only
STATUS current
DESCRIPTION
  "The counter associated with the number of
  Unavailable Seconds
  encountered by a VT in a particular 15-minute interval
  in the past 24 hours."
 ::= { sonetVTIntervalEntry 5 }

sonetVTIntervalValidData OBJECT-TYPE
SYNTAX TruthValue
MAX-ACCESS read-only
STATUS current
DESCRIPTION
  "This variable indicates if the data for this
  interval is valid."
 ::= { sonetVTIntervalEntry 6 }

-- The SONET/SDH Far End VT group

-- This group consists of two tables:
--   SONET/SDH Far End VT Current Table
--   SONET/SDH Far End VT Interval Table

-- The SONET/SDH Far End VT Current

-- The SONET/SDH Far End VT Current table
-- contains various statistics
-- being collected for the current 15 minute interval.
-- The statistics are collected from
-- the far end block error code
-- (FEBE) within the G1 byte of the VT Overhead.
-- The definitions are the same as described for
-- the near-end information.
```

```

sonetFarEndVTCurrentTable OBJECT-TYPE
    SYNTAX SEQUENCE OF SonetFarEndVTCurrentEntry
    MAX-ACCESS not-accessible
    STATUS current
    DESCRIPTION
        "The SONET/SDH Far End VT Current table."
    ::= { sonetFarEndVT 1 }

sonetFarEndVTCurrentEntry OBJECT-TYPE
    SYNTAX SonetFarEndVTCurrentEntry
    MAX-ACCESS not-accessible
    STATUS current
    DESCRIPTION
        "An entry in the SONET/SDH Far End VT Current table."
    INDEX { ifIndex }
    ::= { sonetFarEndVTCurrentTable 1 }

SonetFarEndVTCurrentEntry ::=
    SEQUENCE {
        sonetFarEndVTCurrentESs          PerfCurrentCount,
        sonetFarEndVTCurrentSESSs       PerfCurrentCount,
        sonetFarEndVTCurrentCVs         PerfCurrentCount,
        sonetFarEndVTCurrentUASSs       PerfCurrentCount
    }

sonetFarEndVTCurrentESs OBJECT-TYPE
    SYNTAX PerfCurrentCount
    MAX-ACCESS read-only
    STATUS current
    DESCRIPTION
        "The counter associated with the number of Far
        End Errored Seconds encountered by a SONET/SDH
        interface in the current 15 minute interval."
    ::= { sonetFarEndVTCurrentEntry 1 }

sonetFarEndVTCurrentSESSs OBJECT-TYPE
    SYNTAX PerfCurrentCount
    MAX-ACCESS read-only
    STATUS current
    DESCRIPTION
        "The counter associated with the number of
        Far End Severely Errored Seconds
        encountered by a SONET/SDH VT interface
        in the current 15 minute
        interval."
    ::= { sonetFarEndVTCurrentEntry 2 }

```

```
sonetFarEndVTCurrentCVs OBJECT-TYPE
    SYNTAX  PerfCurrentCount
    MAX-ACCESS  read-only
    STATUS  current
    DESCRIPTION
        "The counter associated with the number of
        Far End Coding Violations reported via
        the far end block error count
        encountered by a
        SONET/SDH VT interface
        in the current 15 minute interval."
    ::= { sonetFarEndVTCurrentEntry 3 }

sonetFarEndVTCurrentUASSs OBJECT-TYPE
    SYNTAX  PerfCurrentCount
    MAX-ACCESS  read-only
    STATUS  current
    DESCRIPTION
        "The counter associated with the number of
        Far End Unavailable Seconds
        encountered by a
        SONET/SDH VT interface
        in the current 15 minute interval."
    ::= { sonetFarEndVTCurrentEntry 4 }

-- The SONET/SDH Far End VT Interval Table

-- The SONET/SDH Far End VT Interval Table
-- contains various statistics
-- collected by each system over a maximum
-- of the previous 24 hours of
-- operation. The past 24 hours may be broken into 96
-- completed 15 minute intervals.
-- A system is required to store at
-- least 4 completed 15 minute interval.
-- The default value is 32 intervals.

sonetFarEndVTIntervalTable OBJECT-TYPE
    SYNTAX  SEQUENCE OF SonetFarEndVTIntervalEntry
    MAX-ACCESS  not-accessible
    STATUS  current
    DESCRIPTION
        "The SONET/SDH Far End VT Interval table."
    ::= { sonetFarEndVT 2 }

sonetFarEndVTIntervalEntry OBJECT-TYPE
    SYNTAX  SonetFarEndVTIntervalEntry
    MAX-ACCESS  not-accessible
```

```

STATUS current
DESCRIPTION
  "An entry in the SONET/SDH Far
  End VT Interval table."
INDEX { ifIndex,
        sonetFarEndVTIntervalNumber }
 ::= { sonetFarEndVTIntervalTable 1 }

SonetFarEndVTIntervalEntry ::=
SEQUENCE {
    sonetFarEndVTIntervalNumber      Integer32,
    sonetFarEndVTIntervalESs         PerfIntervalCount,
    sonetFarEndVTIntervalSESSs       PerfIntervalCount,
    sonetFarEndVTIntervalCVs         PerfIntervalCount,
    sonetFarEndVTIntervalUASSs       PerfIntervalCount,
    sonetFarEndVTIntervalValidData   TruthValue
}

sonetFarEndVTIntervalNumber OBJECT-TYPE
SYNTAX Integer32 (1..96)
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION
  "A number between 1 and 96, which identifies the
  interval for which the set of statistics is available.
  The interval identified by 1 is the most recently
  completed 15 minute interval,
  and the interval identified
  by N is the interval immediately preceding the
  one identified
  by N-1."
 ::= { sonetFarEndVTIntervalEntry 1 }

sonetFarEndVTIntervalESs OBJECT-TYPE
SYNTAX PerfIntervalCount
MAX-ACCESS read-only
STATUS current
DESCRIPTION
  "The counter associated with the number of
  Far End Errored Seconds encountered
  by a SONET/SDH VT interface
  in a particular 15-minute interval
  in the past 24 hours."
 ::= { sonetFarEndVTIntervalEntry 2 }

sonetFarEndVTIntervalSESSs OBJECT-TYPE
SYNTAX PerfIntervalCount
MAX-ACCESS read-only

```

```
STATUS current
DESCRIPTION
    "The counter associated with the number of
    Far End Severely Errored Seconds
    encountered by a SONET/SDH VT interface
    in a particular 15-minute interval
    in the past 24 hours."
 ::= { sonetFarEndVTIntervalEntry 3 }

sonetFarEndVTIntervalCVs OBJECT-TYPE
SYNTAX PerfIntervalCount
MAX-ACCESS read-only
STATUS current
DESCRIPTION
    "The counter associated with the number of
    Far End Coding Violations reported via
    the far end block error count
    encountered by a
    SONET/SDH VT interface in a
    particular 15-minute interval
    in the past 24 hours."
 ::= { sonetFarEndVTIntervalEntry 4 }

sonetFarEndVTIntervalUASS OBJECT-TYPE
SYNTAX PerfIntervalCount
MAX-ACCESS read-only
STATUS current
DESCRIPTION
    "The counter associated with the number of
    Far End Unavailable Seconds
    encountered by a
    SONET/SDH VT interface in a
    particular 15-minute interval
    in the past 24 hours."
 ::= { sonetFarEndVTIntervalEntry 5 }

sonetFarEndVTIntervalValidData OBJECT-TYPE
SYNTAX TruthValue
MAX-ACCESS read-only
STATUS current
DESCRIPTION
    "This variable indicates if the data for this
    interval is valid."
 ::= { sonetFarEndVTIntervalEntry 6 }

-- conformance information

sonetConformance OBJECT IDENTIFIER ::= { sonetMIB 4 }
```

```
sonetGroups      OBJECT IDENTIFIER ::= { sonetConformance 1 }
sonetCompliances OBJECT IDENTIFIER ::= { sonetConformance 2 }

-- deprecated compliance statement

sonetCompliance MODULE-COMPLIANCE
  STATUS deprecated
  DESCRIPTION
    "The compliance statement for SONET/SDH interfaces."

MODULE -- this module
  MANDATORY-GROUPS { sonetMediumStuff, sonetSectionStuff }

  GROUP      sonetLineStuff
  DESCRIPTION
    "Implementation of this group is mandatory for all
    SONET/SDH systems that terminate SONET/SDH Lines,
    Paths or Virtual Tributaries."

  GROUP      sonetFarEndLineStuff
  DESCRIPTION
    "Implementation of this group is optional for all
    SONET/SDH systems that terminate SONET/SDH Lines,
    Paths or Virtual Tributaries, and that
    provide for a far end block error (FEBE)
    information at the SONET/SDH Line Layer."

  GROUP      sonetPathStuff
  DESCRIPTION
    "Implementation of this group is mandatory for all
    SONET/SDH systems that terminate SONET/SDH
    Paths or Virtual Tributaries."

  OBJECT      sonetPathCurrentWidth
  MIN-ACCESS  read-only
  DESCRIPTION
    "Write access is not required."

  GROUP      sonetFarEndPathStuff
  DESCRIPTION
    "Implementation of this group is optional for all
    SONET/SDH systems that terminate SONET/SDH
    Paths or Virtual Tributaries, and that process
    Far End information."

  GROUP      sonetVTStuff
  DESCRIPTION
    "Implementation of this group is mandatory for all
```


SONET/SDH systems that terminate SONET/SDH Virtual Tributaries."

OBJECT sonetVTCurrentWidth
MIN-ACCESS read-only
DESCRIPTION
"Write access is not required."

GROUP sonetFarEndVTStuff
DESCRIPTION
"Implementation of this group is optional for all SONET/SDH systems that terminate the SONET/SDH floating Virtual Tributaries, and that process Far End information."

::= { sonetCompliances 1 }

-- current compliance statements

sonetCompliance2 MODULE-COMPLIANCE
STATUS current
DESCRIPTION
"The compliance statement for SONET/SDH interfaces."

MODULE -- this module
MANDATORY-GROUPS { sonetMediumStuff2, sonetSectionStuff2 }

OBJECT sonetMediumType
MIN-ACCESS read-only
DESCRIPTION
"Write access is not required."

OBJECT sonetMediumLineCoding
MIN-ACCESS read-only
DESCRIPTION
"Write access is not required."

OBJECT sonetMediumLineType
MIN-ACCESS read-only
DESCRIPTION
"Write access is not required."

OBJECT sonetMediumCircuitIdentifier
MIN-ACCESS read-only
DESCRIPTION
"Write access is not required."

OBJECT sonetMediumLoopbackConfig
MIN-ACCESS read-only
DESCRIPTION
 "Write access is not required."

OBJECT sonetSESthresholdSet
MIN-ACCESS read-only
DESCRIPTION
 "Write access is not required, and only one
 of the enumerated values need be supported."

GROUP sonetLineStuff2
DESCRIPTION
 "Implementation of this group is mandatory for all
 SONET/SDH systems that terminate SONET/SDH Lines,
 Paths or Virtual Tributaries."

GROUP sonetFarEndLineStuff2
DESCRIPTION
 "Implementation of this group is optional for all
 SONET/SDH systems that terminate SONET/SDH Lines,
 Paths or Virtual Tributaries, and that
 provide for a far end block error (FEBE)
 information at the SONET/SDH Line Layer."

GROUP sonetPathStuff2
DESCRIPTION
 "Implementation of this group is mandatory for all
 SONET/SDH systems that terminate SONET/SDH
 Paths or Virtual Tributaries."

OBJECT sonetPathCurrentWidth
MIN-ACCESS read-only
DESCRIPTION
 "Write access is not required."

GROUP sonetFarEndPathStuff2
DESCRIPTION
 "Implementation of this group is optional for all
 SONET/SDH systems that terminate SONET/SDH
 Paths or Virtual Tributaries, and that process
 Far End information."

GROUP sonetVTStuff2
DESCRIPTION
 "Implementation of this group is mandatory for all
 SONET/SDH systems that terminate SONET/SDH Virtual
 Tributaries."

```
OBJECT      sonetVTCurrentWidth
MIN-ACCESS  read-only
DESCRIPTION
    "Write access is not required."

GROUP      sonetFarEndVTStuff2
DESCRIPTION
    "Implementation of this group is optional for all
    SONET/SDH systems that terminate the SONET/SDH
    floating Virtual Tributaries, and that process
    Far End information."

 ::= { sonetCompliances 2 }

-- units of conformance

-- deprecated groups

sonetMediumStuff    OBJECT-GROUP
OBJECTS { sonetMediumType,
          sonetMediumTimeElapsed,
          sonetMediumValidIntervals,
          sonetMediumLineCoding,
          sonetMediumLineType,
          sonetMediumCircuitIdentifier }
STATUS deprecated
DESCRIPTION
    "A collection of objects providing configuration
    information applicable to all SONET/SDH interfaces."
 ::= { sonetGroups 1 }

sonetSectionStuff   OBJECT-GROUP
OBJECTS { sonetSectionCurrentStatus,
          sonetSectionCurrentESs,
          sonetSectionCurrentSEsSs,
          sonetSectionCurrentSEFSs,
          sonetSectionCurrentCVs,
          sonetSectionIntervalESs,
          sonetSectionIntervalSEsSs,
          sonetSectionIntervalSEFSs,
          sonetSectionIntervalCVs
        }
STATUS deprecated
DESCRIPTION
    "A collection of objects providing information
    specific to SONET/SDH Section interfaces."
 ::= { sonetGroups 2 }
```

```
sonetLineStuff      OBJECT-GROUP
  OBJECTS { sonetLineCurrentStatus,
            sonetLineCurrentESs,
            sonetLineCurrentSESSs,
            sonetLineCurrentCVs,
            sonetLineCurrentUASSs,
            sonetLineIntervalESs,
            sonetLineIntervalSESSs,
            sonetLineIntervalCVs,
            sonetLineIntervalUASSs }
  STATUS deprecated
  DESCRIPTION
    "A collection of objects providing information
     specific to SONET/SDH Line interfaces."
  ::= { sonetGroups 3 }

sonetFarEndLineStuff  OBJECT-GROUP
  OBJECTS { sonetFarEndLineCurrentESs,
            sonetFarEndLineCurrentSESSs,
            sonetFarEndLineCurrentCVs,
            sonetFarEndLineCurrentUASSs,
            sonetFarEndLineIntervalESs,
            sonetFarEndLineIntervalSESSs,
            sonetFarEndLineIntervalCVs,
            sonetFarEndLineIntervalUASSs }
  STATUS deprecated
  DESCRIPTION
    "A collection of objects providing information
     specific to SONET/SDH Line interfaces,
     and maintaining Line Far End information."
  ::= { sonetGroups 4 }

sonetPathStuff      OBJECT-GROUP
  OBJECTS { sonetPathCurrentWidth,
            sonetPathCurrentStatus,
            sonetPathCurrentESs,
            sonetPathCurrentSESSs,
            sonetPathCurrentCVs,
            sonetPathCurrentUASSs,
            sonetPathIntervalESs,
            sonetPathIntervalSESSs,
            sonetPathIntervalCVs,
            sonetPathIntervalUASSs }
  STATUS deprecated
  DESCRIPTION
    "A collection of objects providing information
     specific to SONET/SDH Path interfaces."
  ::= { sonetGroups 5 }
```

```
sonetFarEndPathStuff    OBJECT-GROUP
  OBJECTS { sonetFarEndPathCurrentESs,
             sonetFarEndPathCurrentSESSs,
             sonetFarEndPathCurrentCVs,
             sonetFarEndPathCurrentUASSs,
             sonetFarEndPathIntervalESs,
             sonetFarEndPathIntervalSESSs,
             sonetFarEndPathIntervalCVs,
             sonetFarEndPathIntervalUASSs }
  STATUS deprecated
  DESCRIPTION
    "A collection of objects providing information
    specific to SONET/SDH Path interfaces,
    and maintaining Path Far End information."
  ::= { sonetGroups 6 }

sonetVTStuff            OBJECT-GROUP
  OBJECTS { sonetVTCurrentWidth,
             sonetVTCurrentStatus,
             sonetVTCurrentESs,
             sonetVTCurrentSESSs,
             sonetVTCurrentCVs,
             sonetVTCurrentUASSs,
             sonetVTIntervalESs,
             sonetVTIntervalSESSs,
             sonetVTIntervalCVs,
             sonetVTIntervalUASSs }
  STATUS deprecated
  DESCRIPTION
    "A collection of objects providing information
    specific to SONET/SDH VT interfaces."
  ::= { sonetGroups 7 }

sonetFarEndVTStuff     OBJECT-GROUP
  OBJECTS { sonetFarEndVTCurrentESs,
             sonetFarEndVTCurrentSESSs,
             sonetFarEndVTCurrentCVs,
             sonetFarEndVTCurrentUASSs,
             sonetFarEndVTIntervalESs,
             sonetFarEndVTIntervalSESSs,
             sonetFarEndVTIntervalCVs,
             sonetFarEndVTIntervalUASSs }
  STATUS deprecated
  DESCRIPTION
    "A collection of objects providing information
    specific to SONET/SDH VT interfaces,
    and maintaining VT Far End information."
  ::= { sonetGroups 8 }
```

-- current groups

```
sonetMediumStuff2    OBJECT-GROUP
  OBJECTS { sonetMediumType,
            sonetMediumTimeElapsed,
            sonetMediumValidIntervals,
            sonetMediumLineCoding,
            sonetMediumLineType,
            sonetMediumCircuitIdentifier,
            sonetMediumInvalidIntervals,
            sonetMediumLoopbackConfig,
            sonetSESthresholdSet }
  STATUS    current
  DESCRIPTION
    "A collection of objects providing configuration
    information applicable to all SONET/SDH interfaces."
  ::= { sonetGroups 9 }
```

```
sonetSectionStuff2  OBJECT-GROUP
  OBJECTS { sonetSectionCurrentStatus,
            sonetSectionCurrentESs,
            sonetSectionCurrentSEsSs,
            sonetSectionCurrentSEFSs,
            sonetSectionCurrentCVs,
            sonetSectionIntervalESs,
            sonetSectionIntervalSEsSs,
            sonetSectionIntervalSEFSs,
            sonetSectionIntervalCVs,
            sonetSectionIntervalValidData }
  STATUS    current
  DESCRIPTION
    "A collection of objects providing information
    specific to SONET/SDH Section interfaces."
  ::= { sonetGroups 10 }
```

```
sonetLineStuff2     OBJECT-GROUP
  OBJECTS { sonetLineCurrentStatus,
            sonetLineCurrentESs,
            sonetLineCurrentSEsSs,
            sonetLineCurrentCVs,
            sonetLineCurrentUASs,
            sonetLineIntervalESs,
            sonetLineIntervalSEsSs,
            sonetLineIntervalCVs,
            sonetLineIntervalUASs,
            sonetLineIntervalValidData }
  STATUS    current
  DESCRIPTION
```

```

        "A collection of objects providing information
        specific to SONET/SDH Line interfaces."
 ::= { sonetGroups 11 }

sonetPathStuff2      OBJECT-GROUP
  OBJECTS { sonetPathCurrentWidth,
            sonetPathCurrentStatus,
            sonetPathCurrentESs,
            sonetPathCurrentSEsSs,
            sonetPathCurrentCVs,
            sonetPathCurrentUASs,
            sonetPathIntervalESs,
            sonetPathIntervalSEsSs,
            sonetPathIntervalCVs,
            sonetPathIntervalUASs,
            sonetPathIntervalValidData }
  STATUS current
  DESCRIPTION
    "A collection of objects providing information
    specific to SONET/SDH Path interfaces."
 ::= { sonetGroups 12 }

sonetVTStuff2       OBJECT-GROUP
  OBJECTS { sonetVTCurrentWidth,
            sonetVTCurrentStatus,
            sonetVTCurrentESs,
            sonetVTCurrentSEsSs,
            sonetVTCurrentCVs,
            sonetVTCurrentUASs,
            sonetVTIntervalESs,
            sonetVTIntervalSEsSs,
            sonetVTIntervalCVs,
            sonetVTIntervalUASs,
            sonetVTIntervalValidData }
  STATUS current
  DESCRIPTION
    "A collection of objects providing information
    specific to SONET/SDH VT interfaces."
 ::= { sonetGroups 13 }

sonetFarEndLineStuff2  OBJECT-GROUP
  OBJECTS { sonetFarEndLineCurrentESs,
            sonetFarEndLineCurrentSEsSs,
            sonetFarEndLineCurrentCVs,
            sonetFarEndLineCurrentUASs,
            sonetFarEndLineIntervalESs,
            sonetFarEndLineIntervalSEsSs,
            sonetFarEndLineIntervalCVs,
```

```
        sonetFarEndLineIntervalUASS,
        sonetFarEndLineIntervalValidData }
STATUS current
DESCRIPTION
    "A collection of objects providing information
    specific to SONET/SDH Line interfaces,
    and maintaining Line Far End information."
 ::= { sonetGroups 14 }

sonetFarEndPathStuff2 OBJECT-GROUP
OBJECTS { sonetFarEndPathCurrentESs,
          sonetFarEndPathCurrentSESSs,
          sonetFarEndPathCurrentCVs,
          sonetFarEndPathCurrentUASSs,
          sonetFarEndPathIntervalESs,
          sonetFarEndPathIntervalSESSs,
          sonetFarEndPathIntervalCVs,
          sonetFarEndPathIntervalUASSs,
          sonetFarEndPathIntervalValidData }
STATUS current
DESCRIPTION
    "A collection of objects providing information
    specific to SONET/SDH Path interfaces,
    and maintaining Path Far End information."
 ::= { sonetGroups 15 }

sonetFarEndVTStuff2 OBJECT-GROUP
OBJECTS { sonetFarEndVTCurrentESs,
          sonetFarEndVTCurrentSESSs,
          sonetFarEndVTCurrentCVs,
          sonetFarEndVTCurrentUASSs,
          sonetFarEndVTIntervalESs,
          sonetFarEndVTIntervalSESSs,
          sonetFarEndVTIntervalCVs,
          sonetFarEndVTIntervalUASSs,
          sonetFarEndVTIntervalValidData }
STATUS current
DESCRIPTION
    "A collection of objects providing information
    specific to SONET/SDH VT interfaces,
    and maintaining VT Far End information."
 ::= { sonetGroups 16 }
```

END

5. Acknowledgments

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6. Security Considerations

There are a number of management objects defined in this MIB that have a MAX-ACCESS clause of read-write and/or read-create. Such objects may be considered sensitive or vulnerable in some network environments. The support for SET operations in a non-secure environment without proper protection can have a negative effect on network operations.

The managed objects in this MIB contain sensitive information since, collectively, they allow influencing of interfaces in SONET/SDH equipment or networks and provide information of their configuration.

It is thus important to control even GET access to these objects and possibly to even encrypt the values of these object when sending them over the network via SNMP. Not all versions of SNMP provide features for such a secure environment.

SNMPv1 by itself is not a secure environment. Even if the network itself is secure (for example by using IPSec), even then, there is no control as to who on the secure network is allowed to access and GET/SET (read/change/create/delete) the objects in this MIB.

It is recommended that the implementers consider the security features as provided by the SNMPv3 framework. Specifically, the use of the User-based Security Model RFC 2274 [12] and the View-based Access Control Model RFC 2275 [15] is recommended.

It is then a customer/user responsibility to ensure that the SNMP entity giving access to an instance of this MIB, is properly configured to give access to the objects only to those principals (users) that have legitimate rights to indeed GET or SET (change/create/delete) them.

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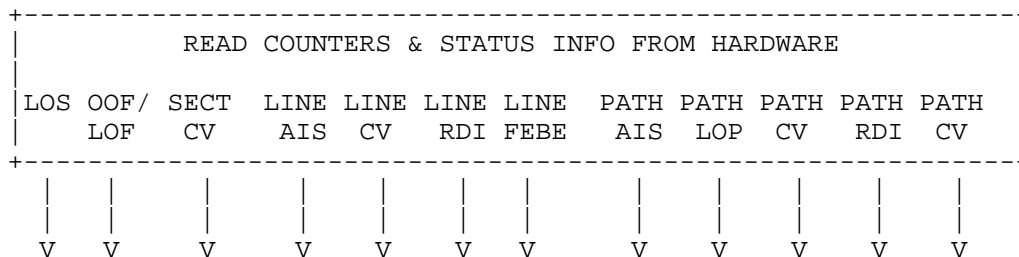
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Appendix A: The delay-line approach to statistics collection.

According to ANSI T1.231 unavailable time begins at the onset of 10 contiguous severely errored seconds -- that is, unavailable time starts with the first of the 10 contiguous SESs -- and while an interface is deemed unavailable all counters for that interface are frozen except for the UAS count. Since changes in the signal state lag the data to which they apply by 10 seconds, an implementation which wishes to avoid making retroactive adjustments to the counts must pass the the one-second statistics through a 10-second delay line prior to updating any counters. That can be done by performing the following steps at the end of each one second interval.

- i) Read near/far end line and path CV counts and alarm status flags from the hardware.
- ii) Accumulate the CV counts for the preceding second and compare them to the ES and SES threshold for the layer in question. Update the signal state and shift the one-second CV counts and ES/SES flags into the 10-element delay line. Note that far-end one-second statistics are to be flagged as "absent" during any second in which there is an incoming defect at the layer in question or at any lower layer.
- iii) Update the current interval statistics using the signal state from the previous update cycle and the one-second CV counts and ES/SES flags shifted out of the 10-element delay line.

This procedure guarantees that the statistical counters will be correctly updated at all times, although they lag real time by 10 seconds. It is illustrated in the figure below. At the end of each 15 minutes interval the current interval counts are transferred to the most recent interval entry and each interval is shifted up by one position, with the oldest being discarded if necessary in order to make room. The current interval counts then start over from zero. Note, however, that the signal state calculation does not start anew at each interval boundary; rather, signal state information is retained across interval boundaries.



Appendix B - RFC1595 SES interpretation

This appendix contains the values for x for the Section, Line, Path, and VT Layers as used in [22][30][32].

Value for x for SONET/SDH Section SES Definition

Rate	x	Minimum Bit Error Rate
=====		
OC-1	9	1.5 x 10 ⁻⁷
OC-3	16	1 x 10 ⁻⁷
OC-9	47	1 x 10 ⁻⁷
OC-12	63	1 x 10 ⁻⁷
OC-18	94	1 x 10 ⁻⁷
OC-24	125	1 x 10 ⁻⁷
OC-36	187	1 x 10 ⁻⁷
OC-48	249	1 x 10 ⁻⁷

Value for x for SONET/SDH Line SES Definition

Rate	x	Minimum Bit Error Rate
=====		
OC-1	12	2 x 10 ⁻⁷
OC-3	32	2 x 10 ⁻⁷
OC-9	47	2 x 10 ⁻⁷
OC-12	124	2 x 10 ⁻⁷
OC-18	186	2 x 10 ⁻⁷
OC-24	248	2 x 10 ⁻⁷
OC-36	370	2 x 10 ⁻⁷
OC-48	494	2 x 10 ⁻⁷

Value for x for SONET/SDH STS-Path SES Definition

Rate	x	Minimum Bit Error Rate
=====		
STS-1	9	1.5 x 10 ⁻⁷
STS-3	16	1 x 10 ⁻⁷

Value for x for SONET/SDH VT-Path SES Definition

Rate	x	Minimum Bit Error Rate
VT1.5	4	2×10^{-6}
VT2	6	2×10^{-6}
VT3	8	2×10^{-6}
VT6	14	2×10^{-6}

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